

## AAU BASIC/MILITARY STRUT



CODE				1,1	-/- C1				
CODE: v(Checked) = Very Good	0-55	55-60	60-65	<u>Juag</u> 65-70	<b>e's Scal</b> 70-75	<u>e</u> 75-80	80-85	85-90	90-100
O (Encircled) = Unsatisfactory or Needs More	CHAL/NOV	CH/NOV/BEG	BEG	BEG/INT	INT	INT/ADV	ADV	ADV/ELITE	ELITE
	Parade Re	st				Military Be	at (Up/	Down)	
	Attention					Sharpness			
TECHNIQUE	Posture:					Corners (Fe	eet with	Baton)	
_ `	Head, S	houlders, Back	, Hips,			Coordinati	on of Ar	ms and Legs	
&	Heels To	orso, Fingers, E	lbow			Toes (Point	t on Lift	and Lower)	
EVECUTION	Arm Swing	3				Toes (In/O	ut)		
EXECUTION	Knee Leve	I							
	Corners								
	Snap								
	On beat					<u>Military</u>			
	Off Beat					Proper Bea	it with B	aton	
TIMING	Phasing (s	lightly before	or after	the beat)					
	Salesmans	ship Gr	ooming						
	Profession	nalism	Hair						
PRESENTATION &	Enthusiası		Baton	•					
4555454465	Confidenc	е	Shoes (	Clean					
APPEARANCE	Eye Conta	ct							
	Attitude	_	mile						
	Finesse/C	harisma							
TI OOD	<u>Beginner</u>					<u>/anced</u>	_	<b>─</b>	
FLOOR	8 steps pe	r ↓ 🚹	•		8 st	eps per	<b>†</b>	<b>→</b>	
PATTERN	leg twice				Leg		L		

Out of Step Off Beat Fall										
Off Beat										
+										
Fall										
1										
Omitted Basic Elements										
PENALTIES .	2	.3	.4	.5	.6	.7	.8	.9	1.0	Total
Corners										
PENALTIES 2.	4.0	6.0								
Floor Pattern										
PENALTIES 1.	2.0									
Failure to Parade Rest							Tota	al Penal	ties	

SCORE	
LESS PENALTIES	
FINAL SCORE	

Clerk's Initials	Judge's Signature