

AAU DANCE TWIRL



<u>Code:</u>				Judge's	Scale						
√(Checked) = Very Good	0-55	55-60	60-65	65-70	70-75	75-80	80-85	85-90	90-100		
_o (Encircled) =Unsatisfactory or Needs More	CHAL/NOV	CH/NOV/BEG	BEG	BEG/INT	INT	INT/ADV	ADV	ADV/ELITE	ELITE		
TWIRLING CONTENT	Variety & Difficulty of Baton with Dance Variety & Difficulty of Twirls with Traveling Ambidexterity Novelty of Tricks Specialties										
DANCE CONTENT	Variety & Difficulty Turns, Leaps, Kicks, Footwork, Use of Arms Rhythm Timing										
CHOREOGRAPHY/	Creativity/Originality/Staging Musical Interpretation				Correlation of Body, Footwork, Baton/Music						
PRODUCTION	Continuity of Routine Change of Pace				Worthwhile Utilization of Time &Space						
	Audience Appeal Ending Pose				Dynamic Effects						
TECHNIQUE &	Potentially D Perfection	angerous									
·	Transitions										
QUALITY OF	Dance Technique										
PERFORMANCE	General Handling										
TERRISTRIVITATE	Control of Baton (Rapidity, Patterns, Connections, ETC.) Control of Body (Freehand, Arms, Leg Lines, Gracefulness, ETC.)										
CLIONAMANICIUS	Salesmansh	ming									
SHOWMANSHIP &	Professionalism				Hair						
APPEARANCE	Enthusiasm				Baton Clean						
/ I LANAINCE	Confidence					Shoes Clean					
	Eye Contact				Attitude Smile						
	Finesse/Cha	arisma									

Time for Status Levels 1:30 – 3:00

Time:

												1
PENALTIES	.5	1.0	1.5	2.0	2.5	3.0	3.5	4.0	4.5	5.0	Total	SCORE
Drop												
2 Hand catch												
Fall												LESS PENALTIES
PENALTIES	.1	.2	.3	.4	.5	.6	.7	.8	.9	1.0	Total	
Breaks/Slips												
Off Pattern												FINAL SCORE
Out of Bounds												
PENALTIES	2.0	4.0	6.0		•	•	•					
Use of More than 1 Baton								Total	Pena	lties		
Exceeding Gymnastic Moves							_					
Overtime Under time	.1 Per	Sec.										

Clerk's Initials	Judge's Signature