

### **AUXILIARY TEAM**

Place		
Dlaga		
Place		



Code:  √(Checked) = Very Good  ₀(Encircled) =Unsatisfactory or Needs  More	60-70 Challenger/Novid	ce/Beg	<b>.</b>	65-8 Beg/		Judg 75-8 Int/		<u>cale</u> 80-95 Adv	Adv	85-95 /Elite/	5 'Colleg		90-100 ite/College	S	cor	e
Choreography/ Content 20	Construction Originality Ambidexteri Floor Pattern Variety of Bo	ty ns		ment	:S	S	oor ( nap spirit ariet	de C	Excha Corps		s/Gro	oup Sec	quences			
ENSAMBLE TECHNIQUE 20	Teamwork						Precision Timing General Handling Design in Form, Body, & Equipment									
GENERAL EFFECT 20	Musical Effer Change of Pa Dynamic Effer Specialties	E	Volume & Clarity Entrance & Exit													
MOVEMENT & EQUIPMENT 20	Novelty / Gro Originality Variety & Dif	Е	Incorporation of Dance w/Equipment Ease of Flow of Equipment Transitions Dynamic Movement W/Equipment													
SHOWMANSHIP & APPEARANCE	Salesmanshi Professional Enthusiasm Confidence	•					Grooming Hair Baton Clean Shoes Clean									
20  PENALTIES	Eye Contact  Drops	.5	1.0	1.5	2.0	2.5	3.0	3.5	Smile 4.0	4.5	5.0	Total	]			
Time (0:30 -4:00)Short (4:00 – 8:00) Long	2 Hand Catch Out of Step Fall Unison	.1	.2	.3	.4	.5	.6	.7	.8	.9	1.0	Total	SCORE			
Number of Members  (V Team)	Alignment Phasing Over	2.0	4.0	6.0	8.0							Total	Less Penalties			
Pom/Dance Line Guard Baton Line	Gymnastic Floor Damage Under Time Over Time	Gymnastic  Floor Damage Under Time (1 per sec)						Total Penalties TOTAL SCORE								



### AAU COLLEGE FREESTYLE

	DUI
Place	

<u>Code:</u>						Judg	ge's S	cale								
v(Checked) = Very Good o(Encircled) = Unsatisfactory or Needs More	60-70 Challenger/Novi	ce/Beg	3	65-8 Beg/		75-8 Int/	85	80-95 Adv	Adv	85-9 Elite/	5 /Colleg	e El	90-100 ite/College	So	or	e
CHOREOGRAPHY/	Construction Originality		Show				9	loor								
CONTENT	-							Espirit de Corps Variety & Difficulty								
20									•			e/Adu	lt ONLY)			
TECHNIQUE 20	Perfection within Style Skill of Equipment handling Control (Body & Equipment) Bodywork with Music and Equipment								Precision Timing General Handling Design in Form, Body, & Equipment Transitions Musical Interpretation							
GENERAL EFFECT 20	Change of Pace							Volume & Clarity Entrance & Exit Audience Appeal								
MOVEMENT &	Novelty	· · · · · · · · · · · · · · · · · · ·									of Dai	nce				
EQUIPMENT	Originality Variety & Di	fficul	tv					w/Equipment Ease of Flow of Equipment								
	Rhythm &Ti		•				l	Transitions								
20							[	Dynamic Movement W/Equipment					quipment			
SHOWMANSHIP &	Salesmanshi Professional	•					(	Grooming								
APPEARANCE	Enthusiasm	ISIII						Hair Baton Clean								
	Confidence							Shoes Clean								
20	Eye Contact						1	Attitude Smile								
	David	.5	1.0	1.5	2.0	2.5	3.0	3.5	4.0	4.5	5.0	Total				
	Drops 2 Hand Catch															
<u>PENALTIES</u>	Out of Step Fall												SCORE			
Time		.1	.2	.3	.4	.5	.6	.7	.8	.9	1.0	Total				
Time 1:30-3:00	Breaks/Slips												_			
	Off Pattern Out of Bounds												Less			
	Out of boulius	2.0	4.0	6.0	8.0							Total	Penalties			
	Over Gymnastic															
	Under Time Over Time	l (1 ner sec)						Total Penalties TOTAL SCORE								





Place	
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Code: v Checks = Very Good			Judge's S	Scale			
O Encircled = Needs More OR Unsatisfactory	60-70 Challenger/Novice/Beg	65-80 Beg/Int	75-85 Int/Adv	80-90 Adv	85-95 Adv/Elite/College	90-100 Elite/College	SCORE
CHOREOGRAPHY	Variety/Difficulty/Creativity Artistic Interpretation				verage & Flow Interpretation		
ROUTINE	Body Work Equipment Work						
CONTENT	Entertainment Value Originality						
40	Audience Appeal Specialties			Noveltie	<b>2</b> \$		
TECHNIQUE 20	Variety/Difficulty/Creativity Entertainment Value Use of Equipment Body Movement				s Perfection Body/Equipment		
EXECUTION 20	Posture General Handling Equipment Precision Control			Head,	ty of Body Arms, Hands, Legs, F ty of Equipment race	eet	
PRESENTATION & APPEARANCE	Salesmanship Professionalism Enthusiasm Confidence			Grooming Hair Baton (	Clean		
20	Eye Contact			Attitude			

3:00-4:00 (.1 Per second under/over)

#### **PENALTIES**

	.5	1.0	1.5	2.0	2.5	3.0	3.5	4.0	4.5	5.0	5.5	6.0	6.5	7.0	7.5	Total
Drops																
2 Hand Catch																
Out of Step																
	.1	.2	.3	.4	.5	.6	.7	.8	.9	1.0	1.1	1.2	1.3	1.4	1.5	
Breaks/Slips																
Off Pattern																
Out of Bounds																
	.1 p	er seco	nd	_					_						Total	
		Unde	ertime	1	2.0	Over	Gymna	stics	Other Penalties						nalties	
		Over	time	1					Total Penalties							

Score		
Less		
Penalties		
Total		

Clerk's Initials	Judge's Signature





Place	

Code: V Checks = Very Good			Judge's S	cale				
O Encircled = Needs More OR	60-70	65-80	75-85	80-90	85-95	90-100	c	CORE
Unsatisfactory	Challenger/Novice/Beg	Beg/Int	Int/Adv	Adv	Adv/Elite/College	Elite/College	3	CORE
CHOREOGRAPHY	Variety/Difficulty/Creativity Artistic Interpretation				verage & Flow Interpretation			
ROUTINE	Body Work Equipment Work			Chan	ge of Pace mic Effects			
CONTENT	Entertainment Value Originality			,	ity of Music			
40	Audience Appeal Specialties							
TEAMWORK 20	Variety/Difficulty/Creativity Partner Sequence Group Sequence Entertainment Value Use of Equipment Body Movement			Unison Alignmen Spacing Rhythm Timing	t			
TECHNIQUE 20	Posture General Handling Equipment Precision Control			Head,	ty of Body Arms, Hands, Legs, F ty of Equipment race	eet		
PRESENTATION & APPEARANCE	Salesmanship Professionalism Enthusiasm Confidence			Grooming Hair Baton ( Shoes (	Clean			
20	Eye Contact			Attitude	Smile			

5:00 - 7:00 (.1 Per second under/over)

#### **PENALTIES**

.5	1.0	1.5	2.0	2.5	3.0	3.5	4.0	4.5	5.0	5.5	6.0	6.5	7.0	7.5	Total
.1	.2	.3	.4	.5	.6	.7	.8	.9	1.0	1.1	1.2	1.3	1.4	1.5	
.1 p	er secor	nd												Total	
	Unde	rtime	1	2.0	Over	Gymna	stics	1				Ot	her Per	alties	
	.1	.1 .2		.1 2 .3 .4	.1 .2 .3 .4 .5	.1 .2 .3 .4 .5 .6	.1 .2 .3 .4 .5 .6 .7	.1 .2 .3 .4 .5 .6 .7 .8	.1 2 .3 .4 .5 .6 .7 .8 .9	.1 .2 .3 .4 .5 .6 .7 .8 .9 1.0	.1 .2 .3 .4 .5 .6 .7 .8 .9 1.0 1.1	.1 .2 .3 .4 .5 .6 .7 .8 .9 1.0 1.1 1.2	.1 2 .3 .4 .5 .6 .7 .8 .9 1.0 1.1 1.2 1.3	1 2 .3 .4 .5 .6 .7 .8 .9 1.0 1.1 1.2 1.3 1.4  .1 per second	.1

Score		
Less		
Penalties		
Total		

Total Penalties

Clerk's Initials	Judge's Signature

Overtime



## AAU BATON TWIRLING COLLEGE SOLO



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CODE: v(Checked) = Very Good O (Encircled) = Unsatisfactory or Needs More	60-70 Challenger/Novice		<u>J</u> -80 ;inner		s Scal 75-85 rmedi			-95 inced		90-100 e/Colle		Coı	mments	SC	ORE	
VARIETY 20	Balance of Materia Connections Ambidexterity Vertical Horizo Side to Side Front to Back Novelties Specialties #	ontal	Hi Fi Fi Ro M	Ill Han gh Ae Releas Recep nger I nger I olls Iultipl	rials & ses tions Fwirls Fwirls e Bod	k Low Vertion Horiz y spin	Flips R# R# cal R ontal	R	L# L . L .		-					
DIFFICULTY 20	Difficulty of Trick Vertical Horizon Difficulty Achieved Through Follow th Intricacy & Timing Attempted Perfection Lackin Multiple Body spin	irougl		F	ligh A Rel Rec	erials eases eptio #	& Lo R# ns R#	: Mate w Flip  L#	s L# _L#							
BATON/BODY CONTROL 20	Rate of Baton Speed Speed Variation Co-ordination of Baton Speed & Body Movements(Rapidity) General Handling/Technique - Releases Receptions Baton Pattern – Vertical Horizontal Pattern Changes															
SMOOTHNESS/ TECHNIQUE 20	Pattern Changes  Flow Of Baton Gracefulness General Handling Body Movements Balance  Ambidexterity Vertical Horizontal USE OF FREE- Hands, Arms, Legs, Feet Releases Receptions															
PRESENTATION/ SHOWMANSHIP 20	Posture Appearance Attitude Finesse/Charisma Smile					Prof Con	nusias essior fidenc Conta	nalism :e	1							
Times for Status Levels Challenger 0:30 - 2:00 College 2:10 - 2:30  Under/Over Time .1 per second  Time: Time Penalty:	Off Pattern Out of Area  2.0 4.0 6.0  Status Violation Gymnastic>2  Total Penalties												SCORE PENALTIES			





### **Marching and Maneuvering Penalties**

	.5	1.0	1.5	2.0	2.5	3.0	3.5	4.0	4.5	5.0	5.5	6.0	6.5	7.0	7.5	8.0	8.5	9.0	9.5	10	TOTAL
Out of Step																					
	.1	.2	.3	.4	.5	.6	.7	.8	.9	1.0	1.1	1.2	1.3	1.4	1.5	1.6	1.7	1.8	1.9	2.0	TOTAL
Alignment																					
Precision																					
Phasing																					
In & Out of Bounds																					
2041143	2.0	4.0	6.0	8.0		<u> </u>			<u> </u>	<u> </u>			<u> </u>	l	TOTAL						
Over Gymnastics			0.0																		
Use of Container >36"																					
Intentional Delay																					
of Contest																					
Use of prohibited Materials																					
Floor Damage																					
Rosin/Powder																				i	
																		Т	OTAI	L	
																		PFN	NALT	IFS	
																			*/ \L I	ا ۲۰۰	

#### ADDITIONAL PARADE CORP PENALTIES

INDIVIDUAL	.1	.2	.3	.4	.5	.6	.7	.8	.9	1.0	1.1	1.2	1.3	1.4	1.5	1.6	1.7	1.8	TOTAL
Continuous Foot Motion																			
Incorrect Start Position																			
Entering Performance Area From Incorrect Boundary																			
Exiting Performance Area From Incorrect Boundary																			
Crossing or Stepping Over the 25' line Parade Marking																			
ENTIRE CORPS	2.0	4.0	6.0																TOTAL
Continuous Foot Motion																			
Incorrect Start Position																			
Crossing or Stepping Over the 25' line Parade Marking																			
Entering Performance Area From Incorrect Boundary																			
Exiting Performance Area From Incorrect Boundary																			
Exceeding "2" Turn	1	ı	I	I															

TOTAL	
M&M	
PENALTIES	

Clerk's Initials	Judge's Signature	



### AAU FREESTYLE



Code:  v(Checked) = Very Good ₀(Encircled) = Unsatisfactory or Needs  More	60-70 Challenger/Novi	ce/Beg		65-8 Beg/		<u>Judg</u> 75-8 Int/	85	Scale 80-95 Adv		85-9! /Elite/	5 'Colleg	e Eli	90-100 ite/College	S	cor	e
Choreography/ Content	Construction Originality Ambidexteri Floor Pattern	ty	how				:	Floor Snap Espirit Variet	t de (	Corps	5					
20	Variety of Bo	dy N	love	ment	:S			•				e/Adu	lt ONLY)			
TECHNIQUE 20	Execution Perfection w Skill of Equip Control (Bod Bodywork w	men ly & E	t han Equip	ıdling men	t)	omer		Precis Gener Desigr Trans Music	ral Ha n in F itions	andlii Form,	ng , Bod	•	quipment			
GENERAL EFFECT 20	Musical Effe Change of Pa Dynamic Effe Novelties	ace	ness					Volun Entrai Audie	nce 8	k Exit						
MOVEMENT & EQUIPMENT 20	Novelty Originality Variety & Difficulty Rhythm & Timing  Incorporation of Dance w/Equipment Ease of Flow of Equipment Transitions Dynamic Movement W/Equipment															
SHOWMANSHIP & APPEARANCE 20	Salesmanshi Professional Enthusiasm Confidence Eye Contact	•							ir con C oes C	lean	e					
PENALTIES  Time 1:30-3:00	Drops 2 Hand Catch Out of Step Fall  Breaks/Slips Off Pattern Out of Bounds  Over Gymnastic Under Time Over Time	.5	1.0 .2 4.0	.3	.4	.5	.6	3.5	4.0 .8	.9 .9	5.0 1.0	Total	SCORE  Less Penalties  TOTAL SCORE			



### **DANCE TWIRL TEAM**

Place\_\_\_\_\_



Code:  √(Checked) = Very Good  ₀(Encircled) =Unsatisfactory or Needs  More	60-70 Challenger/Novid	ce/Beg		65-8 Beg/		Judg 75-8 Int/		<u>cale</u> 80-95 Adv	Adv	85-9! /Elite/	5 'Colleg		90-100 te/College	S	cor	e
TWIRLING CONTENT 20	Variety Vertical Ho Ambidexterity Vertical Ho Exchanges Releases Partner/Grou	/ rizont Rece <sub>l</sub>	al otions			Amb	ertical idexte ertical othne	erity Hor ss	izonta							
DANCING 20	Variety Creativity Rhythm Timing					Diffic Diffic Cont	ulty o			ith Da	ance (	Combin	nations			
CHOREOGRAPHY 20	Originality Musical Effect Change of Pac Dynamic Effect Specialties	e	255			Twirl Volu	ence a elation ing	Appe n of E Clari	al Body, ty		work,	and Ba	iton			
TECHNIQUE & PRESENTATION 20	Perfection Precision Poise Grace of Exec Technique Baton Dance Quality of Per					Aer Foo Arr Hai Boo	le of I ials otwor ns nds									
SHOWMANSHIP & APPEARANCE 20	Salesmanship Professionalis Enthusiasm Confidence Eye Contact					Grooming Hair Baton Clean Shoes Clean Attitude Smile										
PENALTIES  Time	Drops 2 Hand Catch Fall Unison	2.0	2.5	3.0	3.5	.8	.9	1.0	Total	SCORE						
Number of Members	Break/Slips Off Pattern Over Gymnastic	8.0	Less Penalties							Penalties						
	Under Time Over Time	(.1	. per se	ec)					Tota	ıl Pena	lties		TOTAL SCORE			



### **AAU DANCE TWIRL**



V(Checked) = Very Good	60-70			65-80		75-8		80-95		85-9			90-100			
₀(Encircled) =Unsatisfactory or Needs More	Challenger/Novi	ce/Beg		Beg/	Int	Int/	Adv	Adv	Adv	/Elite/	'Colleg	e Eli	ite/College	S	cor	e
TWIRLING CONTENT 20	Variety & Diffict Variety & Diffict Ambidexterity Novelty of Trick Specialties (Adv	ulty of	Twirls	with	Trave											
DANCE CONTENT 20	Variety & Diffic Turns, Leap Rhythm Timing		ks, Foc	otwork	k, Use	of Arr	ms									
CHOREOGRAPHY/ PRODUCTION 20	Creativity/Orig Musical Interpr Continuity of R Change of Pace Audience Appe Ending Pose	etatio outine	n	ng				Wo	rthwh Time 8	Footv	ilizatio e	Baton/N on of	<b>A</b> usic			
TECHNIQUE & QUALITY OF PERFORMANCE 20	Potentially Dan Perfection Transitions Dance Techniq General Handli Control of Bato Control of Body															
SHOWMANSHIP & APPEARANCE 20	Salesmanship Professionalis Enthusiasm Confidence Eye Contact			711113	, 205	<u> </u>	Grace	Gr	oom Hair Bato	ing on Cle es Cle						
PENALTIES  Time 1:30-3:00	Drops 2 Hand Catch Off Beat Fall  Breaks/Slips Off Pattern Out of Bounds  Over Gymnastic Under Time Over Time	.5	1.0 .2 4.0	3.3 6.0 e.c)	.4	.5	.6	.7	.8 Tota	4.5 .9	5.0 1.0	Total	SCORE  Less Penalties  TOTAL SCORE			





#### **BATON PENALTIES**

(Twirling Judge Will Do This)

	.5	1.0	1.5	2.0	2.5	3.0	3.5	4.0	4.5	5.0	5.5	6.0	6.5	7.0	7.5	8.0	8.5	9.0	9.5	10	TOTAL
Dropped Baton/Equip																					
2-hand Catch																					
Fall																					
Failure to																					
Retrieve Baton W/in Reasonable																					
Time																					
	.1	.2	.3	.4	.5	.6	.7	.8	.9	1.0	1.1	1.2	1.3	1.4	1.5	1.6	1.7	1.8	1.9	2.0	TOTAL
Unison																					
Breaks/slips																					
Off Pattern																					
	2.0	4.0	6.0	8.0																	
Over																					
Gymnastics																					

Failure to Retrieve Bat	on before Leaving Competition Area2.0 Pena	ty	
TWIRLING TIME:	<del></del>	OVERALL PERFORMAC	NE TIME:
Juvenile Twirling Corps	s 2:00 Minutes Minimum 3:00 Minutes Minimum	Juvenile Twirling Corps Jr/Sr Twirling Corps	5:00 - 7:00 7:00 - 9:00
Parado Corne	1:00 Minuto Minimum		4:00 - May

#### **TOTAL BATON PENALTIES**

Total of .5 Penalties	
Total of .1 Penalties	
Total of 2.0 Penalties	
Total Twirling Time Penalties .1 per sec.	
Over/Under	
Total Overall Time Penalties .1 per sec.	
Over/Under	
TOTAL	

Clerk's Initials	Judge's Signature	



### TWIRLING TEAM

Place\_\_\_\_\_



V(Checked) = Very Good (Encircled) = Unsatisfactory or Needs More	60-70 Challenger/Novi	ce/Beg		65-8 Beg/		<u>Judg</u> 75-8 Int/		<u>cale</u> 80-95 Adv		85-9! /Elite/	5 'Colleg		90-100 te/College	So	core	e
TWIRLING CONTENT 20	Variety Vertical Ho Ambidexterity Vertical Ho Exchanges Releases Partner/Grou	/ rizont Rece <sub>l</sub>	al otion			Am Sme Spe	iculty Vertic bidex Vertic oothr ed & Hand	al Ho terity al Ho ness Contr	/ orizon	tal tal	_	s	s Horizontal			
TEAMWORK 20	Variety Creativity Rhythm Timing Exchanges Releases Partner Seque	-	otion	S		Diff Cor Var Gro Uni	itrol o iety o up Se son	of To of Boo of Pat equer	dy tern d nces		Marchi hange		aneuvering			
CHOREOGRAPHY 20	Originality Dynamic Effer Specialties (A Changing Of F Floor Coverage	dv On loor I		rns		Cor Ent	lience relati rance rching	on of	Body it			k, and E	3aton			
TECHNIQUE & PRESENTATION 20	Perfection Precision Poise Grace of Exec Technique Baton Marching Alignment & S		ng			Uniformity Style of Marching Style of Baton Aerials Footwork Arms Hands Body Quality of Performance										
SHOWMANSHIP & APPEARANCE 20	Salesmanship Professionalis Enthusiasm Confidence Eye Contact					l E	omin Hair Baton Shoes tude	Clea	n							
PENALTIES  Time	Drops 2 Hand Catch Fall Out of Step	.5	1.0	1.5	2.0	2.5	3.0	3.5	4.0	4.5	5.0	Total	SCORE			
(2:00 – 3:00)  Number of Members	Unison Break/Slips Off Pattern Out of Bounds	2.0	4.0	6.0	8.0	.5	.6	.7	.8	.9	1.0	Total	Less Penalties			
	Over Gymnastic Under Time Over Time	(.1	per se	ec)			to Salut		Beg Beg Tota	End End al Pena	lties		TOTAL SCORE			





Code: √ Checks = Very Good		Judge's So	<u>cale</u>			
O Encircled = Needs More OR		-80 75-85	80-90	85-95	90-100	SCORE
Unsatisfactory	Challenger/Novice/Beg Be	g/Int Int/Adv	Adv	Adv/Elite/College	Elite/College	SCORE
01100500040111/	Variety/Difficulty/Creativity Baton Equipment		Floor	verage & Flow Patterns		
CHOREOGRAPHY	Artistic Interpretation Baton & Body Work		Chan	nterpretation ge of Pace		
ROUTINE	Equipment Work Entertainment Value Originality			mic Effects ty of Music		
CONTENT	Audience Appeal Specialties (Adv Only)		Timing Noveltie	c		
	Full Hand			s & Aerials		
30	Finger Twirls		Rolls			
Juvenile Twirling Time 2:00 Minimum	Vertical Horizontal		Multiple	Spins L R		
Jr/Sr Twirling Time 3:00 Minimum	Connections		Ambidex	•		
.,	Vertical Horizontal		Verti	cal Horizontal		
	Twirling Tin	00:				
	T WITHING THE	ne				
	Variety/Difficulty/Creativity	ι	Jnison			
TEANAMORK	Partner Sequence	A	Alignment	t		
TEAMWORK	Group Sequence		Spacing			
	Integrated With All Members	E	•	s: Duet, Trio, Group		
20	Entertainment Value			l Horizontal		
	Use of Equipment With  Body		/ariety of /ariety of	Receptions		
	Movement	•	rancty of	песериона		
	Posture		Uniformit	ry of Body		
	General Handling		-	Arms, Hands, Legs, Fe	eet	
TECHNIQUE	Equipment			y of Equipment		
TECHNIQUE	Precision Control		Poise & G	race aton Handling		
30	Timing	•		t of Aerials		
30	Style		_	mity of Style		
EXECUTION	Effectiveness And Contribution of	Novelties		f Multiple Batons		
EXECUTION	Specialties (Adv ONLY)		Speed	I & Control		
	Smoothness	1	Intricacy			
	Unison					
	Batons, Equipment, Movement	I				
PRESENTATION	Salesmanship		Grooming			
	Professionalism		Hair			
& APPEARANCE	Enthusiasm		Baton (			
	Confidence		Shoes (			
20	Eye Contact	<i>P</i>	Attitude	Stulle		

Score		
Less		
Penalties		
Total		

Clerk's Initials	Judge's Signature



# AAU STRUT (X-T-STRAIGHTLINE, FREESTYLE)

Place	Vigo
Place	

CODE: v(Checked) = Very Good O (Encircled) = Unsatisfactory or Needs More	60-70 Challenger/Nov	Judge's Scale       60-70     65-80     75-85     80-95     90-100       Challenger/Novice     Beginner     Intermediate     Advanced     Elite/College/Adult														<u> </u>
CHOREOGRAPHY CONTENT 20	Constructio Originality Ambidexter Floor Cover	ity	Va	(1	wirli & D	ing N ifficu	ot R Ilty o	equi	red)	1over oven						
TECHNIQUE 20	Perfection Balance B Foot Placen Basic March	ody ( nent	Ва	ton (			)									
EXECUTION 20	Carriage/Bo Gracefulnes Smoothnes Presentatio	s of I	Bod Bato	y n	/Pos	F		work	-	s/ank oes, k	-	s, ank	kles)			
TIMING 20	On Beat Off Beat	Basic March Freestyle Portions On Beat With Music On Beat Off Beat Off Beat Phasing (slightly before/after the beat)														
PRESENTATION/ SHOWMANSHIP 20	Posture Appearance Attitude Finesse/Cha Smile		na					F (	Profe Confi	usiasr ssion denc Conta	alisn e	า				
Times for Status Levels 2:00 Max Under/Over Time .1 per second Time: Time Penalty:	PENALTIES Drop 2-hand Catch Fall Off Beat Breaks/slips Off Pattern Status Violation Gymnastic>2	.1	.2	.3	2.0	2.5	.6	.7	4.0		1.0		SCORE PENALTIES TAL SCORE			



# STREET PARADE TEAM



Code: v(Checked) = Very Good o(Encircled) = Unsatisfactory or Needs More	60-70 Challenger/Novid	ce/Beg		65-8 Beg/		Judg 75-8 Int/		<u>cale</u> 80-95 Adv	Adv	85-9! /Elite/	Colleg	e Eli	90-100 te/College	So	core				
TWIRLING CONTENT 20	Ambidexterity Vertical Ho Exchanges Releases	Vertical Horizontal Ambidexterity Vertical Horizontal Exchanges Releases Receptions Partner/Group Sequences								Difficulty Finger Twirls  Vertical Horizontal Vertical Horizontal  Ambidexterity Rolls  Vertical Horizontal Aerials  Smoothness Novelties  Speed &Control  Full Hand									
TEAMWORK 20	Variety Creativity Rhythm Timing Exchanges Releases	Creativity Rhythm Timing Exchanges Releases Receptions Partner Sequences Originality								Difficulty Difficulty of Twirls with Marching & Maneuvering Control of Body Variety of Pattern of Exchanges Group Sequences Unison Audience Appeal									
CHOREOGRAPHY 20	Dynamic Effect Specialties (Ad Changing Of F Floor Coverag	dv On Ioor I		rns		Correlation of Body, Footwork, and Baton Entrance & Exit Marching & Maneuvering Reviewing Stand Production													
TECHNIQUE & PRESENTATION 20	Perfection Precision Poise Grace of Exec Technique Baton Marching Alignment & S	Uniformity Style of Marching Style of Baton Aerials Footwork Arms Hands Body Quality of Performance																	
SHOWMANSHIP & APPEARANCE 20	Salesmanship Professionalis Enthusiasm Confidence Eye Contact		·6			Gro	omin Hair Baton Shoes tude	g Cleai Cleai	า										
<u>PENALTIES</u>	Drops 2 Hand Catch Fall	.5	1.0	1.5	2.0	2.5	3.0	3.5	4.0	4.5	5.0	Total	SCORE						
Time	Out of Step  Unison Break/Slips Off Pattern Out of Alingment	.1	.2	.3	.4	.5	.6	.7	.8	.9	1.0	Total	Less						
	Over Gymnastic Not Crossing Boundary (Entire Team Under Time Over Time	(.1	4.0 per se	6.0 ec)	8.0	Impro	oer Salut	e(if Used			Other nalties Ities	Total	TOTAL SCORE						



## AAU BATON TWIRLING SOLO ONE BATON



Place	
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CODE: v(Checked) = Very Good O (Encircled) = Unsatisfactory or Needs More	60-70 65-8 Challenger/Novice Begir		<u>Scale</u> 75-85 rmediate	80-9 Advan		90 Elite/0	-100 College		omments	SC	ORE	
VARIETY 20	Balance of Material Connections Ambidexterity Vertical Horizontal Side to Side Front to Back Novelties	Full Hand High Aer Releas Recept Finger T Finger T Rolls Multiple	nd/Contact Material erials & Low Flips ses R# L# otions R# L# Twirls Vertical R L Twirls Horizontal R L le Body spins L# R# College ONLY) Full Hand/Contact Material									
DIFFICULTY 20	Difficulty of Trick Vertical Horizontal Difficulty Achieved Through Follow through Intricacy & Timing Attempted Perfection Lacking Multiple Body spins L#	H R D N	High Aerials & Low Flips Releases R#L# Receptions R#L# Rolls R#L# Degree of Risk Novelty									
BATON/BODY CONTROL 20	Rate of Baton Speed Speed Variation Co-ordination of Baton Sp General Handling/Techniq Baton Pattern – Vertical _ Pattern Changes	ue - Rele	ases Recep	tions	oidity)	)						
SMOOTHNESS/ TECHNIQUE 20	Flow Of Baton Gracefulness General Handling Body Movements Balance		Ambidexterity Vertical Horizontal USE OF FREE- Hands, Arms, Legs, Feet Releases Receptions									
PRESENTATION/ SHOWMANSHIP 20	Salesmanship Professionalism Enthusiasm Confidence Eye Contact Projection Performance		Appearance Grooming Hair Baton Clean Shoes Clean Attitude Smile									
Times for Status Levels Challenger/Novice 0:30 - 2:00 Boys/Beginner 1:00 - 2:00 Intermediate 1:30 - 2:10 Adv/Elite/College 2:10 - 2:30  Under/Over Time .1 per second  Time: Time Penalty:	PENALTIES .5 Drop 2-hand Catch Fall .1 Breaks/slips Off Pattern Out of Area	1.0 1.5	Total Penalties						SCORE			





Place
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Code: V Checks = Very Good			Judge's	Scale				
O Encircled = Needs More OR	60-70	65-80	75-85	80-90	85-95	90-100		
Unsatisfactory	Challenger/Novice/Beg	Beg/Int	Int/Adv	Adv	Adv/Elite/College	Elite/College	5	CORE
VARIETY	Balance of Material Vertical Horizontal			Difficulty	y of Tricks			
&	Ambidexterity Connections Vertical – Horizontal			Throi	y Achieved ugh Follow Through tricacy of timing			
DIFFICULTY	Side to Side Front to Back Full Hand/ Contact Material			Noveltie Multiple	, -	_		
40	Aerials/Low Flips Multiple Body Spins L R			Aerials/L	·			
BATON	Rate of Hoop speed Speed Variation				Handling Pases L R			
CONTROL	Body speed with Hoop baton Baton Patterns			Reco	eptions L R ions	<del></del>		
20	Vertical Horizontal			Vertio	cal Horizontal			
TECHNIQUE	Flow of Hoop Baton General Handling			Posture Graceful	ness			
20	Ambidexterity Releases				ovements			
	Receptions			Use of H	ead, Legs, Arms, Hand	ds, Feet		
PRESENTATION	Salesmanship			Groomir	ng			
0	Professionalism Enthusiasm			Hair	ı Clean			
&	Confidence				i Clean 5 Clean			
APPEARANCE	Eye Contact			Attitude				
							1	
20								

2:00 (Max) (.1 Per second under/over)

#### **PENALTIES**

	.5	1.0	1.5	2.0	2.5	3.0	3.5	4.0	4.5	5.0	5.5	6.0	6.5	7.0	7.5	Total
Drops																
2 Hand Catch																
Fall																
	.1	.2	.3	.4	.5	.6	.7	.8	.9	1.0	1.1	1.2	1.3	1.4	1.5	
Breaks/Slips																
Off Pattern																
Out of Position																
															Total	
		Unde	ertime	ĺ		Over	Gymna	stics	ĺ				Ot	her Per	nalties	
		Over	time						]				T	otal Per	nalties	

Score		
Less		
Penalties		
Total		

Clerk's Initials	Judge's Signature





Place
riace

Code: V Checks = Very Good			Judge's	s Scale				
O Encircled = Needs More OR	60-70	65-80	75-85	80-90	85-95	90-100		
Unsatisfactory	Challenger/Novice/Beg	Beg/Int	Int/Adv	Adv	Adv/Elite/College	Elite/College	5	CORE
VARIETY	Balance of Material				_			
VARIETY	Vertical Horizontal				y of Tricks			
0	Ambidexterity Connections				y Achieved ugh Follow Through			
&	Vertical – Horizontal				tricacy of timing			
	Side to Side			Noveltie	, .			
DIFFICULTY	Front to Back				Body Spins L R			
	Full Hand/ Contact Material				d/ Contact Material	<del>_</del>		
40	Aerials/Low Flips			Aerials/L	ow Flips			
<del></del>	Multiple Body Spins L R _							
BATON	D							
DATON	Rate of Flag speed				Handling Pases L R			
CONTROL	Speed Variation Body speed with baton				eases			
CONTROL	Baton Patterns			Connect				
20	Vertical			Vertic	cal Horizontal			
20	Horizontal							
TECHNIQUE	Flow of Flag			Posture				
	General Handling			Graceful	ness			
20	Ambidexterity			•	ovements			
20	Releases			Balance				
	Receptions			Use of H	ead, Legs, Arms, Hand	ds, Feet		
PRESENTATION	Salesmanship			Groomir	ng.			
INESCIVIATION	Professionalism			Hair	ıg			
0	Enthusiasm				Clean			
&	Confidence				Clean			
ADDEADANCE	Eye Contact			Attitude	Smile			
APPEARANCE								
20								

2:00 (Max) (.1 Per second under/over)

#### **PENALTIES**

	.5	1.0	1.5	2.0	2.5	3.0	3.5	4.0	4.5	5.0	5.5	6.0	6.5	7.0	7.5	Total
Drops																
2 Hand Catch																
Fall																
	.1	.2	.3	.4	.5	.6	.7	.8	.9	1.0	1.1	1.2	1.3	1.4	1.5	
Breaks/Slips																
Off Pattern																
Out of Position																
															Total	
		Unde	rtime			Over	Gymna	stics	]				Ot	her Pen	alties	
		Over	time	]					]				T	otal Pen	alties	

Score		
Less		
Penalties		
Total		

Clerk's Initials	Judge's Signature





Place	
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Code: V Checks = Very Good			Judge's	Scale				$\neg$
O Encircled = Needs More OR	60-70	65-80	75-85	80-90	85-95	90-100		
Unsatisfactory	Challenger/Novice/Beg	Beg/Int	Int/Adv	Adv	Adv/Elite/College	Elite/College	 CORE	
ROUTINE	Contact Material (low/tight)	1	Com	nlex Ma	terial (various interrel	ated narts)		
I TOOTHILE	Double Releases (at the sam			•	es(at the same time)	acca parts,		
CONTENT	Showers (Release same hand	•	-		,			
CONTLINE	Juggles (same hand continue	ous releases a	and reception	ons)	·			
40	Combinations (mixture of pl	anes, pattern	ıs, high and	low)				
40	Patterns (same characteristi	cs, succeedin	g one anoth	ner, unisc	on)			
	Vertical Horizontal		U	/Low Rel				
DIFFICULTY	Connections		-	ger Twirls				
<b>DITTIOGET</b>	Stacks			•	ly Spins (left/right)			
	Rolls		Spe	•	Adv/Elite/Adult Div. O	NLY)		
TECHNICHE	Ambidexterity				y of Batons			
TECHNIQUE	Control (placement)	Timing Coordination of Body with Batons Control (placement) Speed of Batons						
	Continuous Motion of Batons  Rotation of batons							
20	Coordination of Batons Intricacy							
	Synchronization of Batons Follow Through							
EVECUTION.	Smoothness		· ·	Grace				$\neg$
EXECUTION	Posture			Use of I	Head, Arms, Hands, L	egs, Feet		
	General Handling			Poise 8	k Grace			
20	Batons			Body Li	ines			
20	Precision							
	Control		ı					
PRESENTATION	Salesmanship			Groomi	nα			
INCOLNIATION	Professionalism			Hair	''g			
0	Enthusiasm				n Clean			
&	Confidence			Shoe	s Clean			
ADDEADANGE	Eye Contact			Attitude	2			
APPEARANCE				Smile				
20								

2-Baton

3-Baton

Chall./Nov: 0:30-2:00 Beg: 1:00-2:00 Int: 1:30-2:00 Adv/Elite/Adult 2:00-2:30

Chall./Nov: 0:30-1:00 Beg/Int: 1:00-2:00 Adv/Elite/Adult 1:00-2:00

#### **PENALTIES**

	.5	1.0	1.5	2.0	2.5	3.0	3.5	4.0	4.5	5.0	5.5	6.0	6.5	7.0	7.5	Total
Drops																
2 Hand Catch																
Out of Step																
	.1	.2	.3	.4	.5	.6	.7	.8	.9	1.0	1.1	1.2	1.3	1.4	1.5	
Breaks/Slips																
Off Pattern																
Unison																
.1 per second Total								Total								
		Unde	ertime		2.0 Over Gymnastics				Other Penalties						nalties	

2.0 Over Gymnastics

Score		
Less		
Penalties		
Total		

**Total Penalties** 

Clerk's Initials	Judge's Signature

Undertime



### SHOW-TWIRL TEAM

Place\_\_\_\_\_



Code: v(Checked) = Very Good o(Encircled) =Unsatisfactory or Needs More	60-70 Challenger/Novi	ce/Beg		65-8 Beg/		75-	ge's So 85 Adv	<u>cale</u> 80-95 Adv	Adv	85-95 /Elite/			90-100 te/College	S	cor	e
TWIRLING CONTENT 20	Variety Vertical Hori Ambidexterity Vertical Hori Exchanges Releases Re Partner/Group	zontal eception					Ambi	ertical dexte ertical othnes	rity Horiz s							
TEAMWORK 20	Variety Diff Creativity Diff Rhythm Cor Timing Exc Partner/Group Sequences							Difficulty Difficulty of Twirls with Dance Combinations Control of Body Exchanges Releases Receptions Musical Expression through Movement Props								
CHOREOGRAPHY 20	Change of Pace Dynamic Effect Specialties Entertainment Technical Qual	Originality Musical Interpretation Musical Effectiveness Audience Appeal Change of Pace Correlation of Body, Footwork, and Baton Dynamic Effects Twirling									Baton					
TECHNIQUE & PRESENTATION 20	Perfection Precision Poise Grace of Execution Technique Baton Dance Quality of Performance Facial expression  Uniformity Style of Dance Aerials Footwork Arms Hands Body Quality of Reproc															
SHOWMANSHIP & APPEARANCE 20	Salesmanship Professionalism Enthusiasm Confidence Eye Contact							ir ton Cl oes Cl	ean							
PENALTIES  Time	Drops 2 Hand Catch Fall Unison	.1	1.0	1.5	2.0	2.5	3.0	3.5	.8	.9	1.0	Total  Total	SCORE			
Number of Members	Break/Slips Off Pattern Over Gymnastic	2.0	4.0	6.0	8.0							Total	Less Penalties			
	Under Time Over Time	(.1	. per se	ec)					Tota	al Pena	lties		TOTAL SCORE			

Clerk's Initials	Judge's Signature





Place	
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Code: V Checks = Very Good O Encircled = Needs More OR Unsatisfactory	60-70 65-80 Challenger/Novice/Beg Beg/I		SCORE
CHOREOGRAPHY ROUTINE CONTENT 30 TWIRLING TIME 1 MINUTE MINIMUM	Variety/Difficulty/Creativity Baton Equipment Artistic Interpretation Baton & Body Work Equipment Work Entertainment Value Originality Audience Appeal Specialties (Adv Only) Full Hand Finger Twirls Vertical Horizontal Connections Vertical Horizontal	Floor Coverage & Flow Floor Patterns Musical Interpretation Change of Pace Dynamic Effects Quality of Music Rhythm Timing Novelties Low Flips & Aerials Rolls No More Than 2 Spins L R Ambidexterity Vertical Horizontal	
	Twirling Time:		
GENERAL EFFECT 20	Variety/Difficulty/Creativity Partner Sequence Group Sequence Integrated With All Members Entertainment Value Use of Equipment With Body Movement	Unison Alignment Spacing Exchanges: Duet, Trio, Group Vertical Horizontal Variety of Releases Variety of Receptions	
MARCHING & MANEUVERING 30	Posture Effective/Worthwhile Drill Patterns Uniformity of Equipment Precision Control Timing Style Effectiveness And Contribution of Specialties (Adv ONLY) Smoothness Unison Batons, Equipment, Movement Reviewing Stand Production	Uniformity of Body Head, Arms, Hands, Legs, Feet Poise & Grace General Baton Handling Height of Aerials Uniformity of Style Speed & Control Intricacy Basic Marching Technique Toes Knees Parade Style (Appropriate for 25' Street Parade)	
PRESENTATION & APPEARANCE 20	Salesmanship Professionalism Enthusiasm Confidence Eye Contact	Grooming Hair Baton Clean Shoes Clean Attitude Smile	

Score		
Less		
Penalties		
Total		

Clerk's Initials	Judge's Signature



### **NOVELTY SHOW-TWIRL TEAM**

Place		



Code: √(Checked) = Very Good ₀(Encircled) =Unsatisfactory or Needs More	Judge's Scale									Sı	Score							
TWIRLING	Variety Difficulty Vertical Horizontal Vertical Horizontal Ambidexterity Ambidexterity																	
CONTENT	Vertical Horizo Exchanges		Vei Smoo	rtical			Ī											
20	Releases Rec Partner/Group S				Speed	l &Cor												
TEAMWORK 20	Variety Creativity Rhythm Timing Partner/Group S		Difficulty Difficulty of Twirls with Dance Combinations Control of Body Exchanges Releases Receptions															
	Unison				ent Props													
CHOREOGRAPHY 20	Originality Musical Effective Change of Pace Dynamic Effects Specialties Entertainment V Technical Quality	uced I	Music		Music Audie Correl Twirlii Volum Entrar Costu	nce A lation ng ne & C nce & me Su												
TECHNIQUE & PRESENTATION 20	Perfection Precision Poise Grace of Executi Technique Baton Dance Quality of Perfor Facial expression			Uniformity Style of Dance Style of Baton Aerials Footwork Arms Hands Body Quality of Reproduced Music														
SHOWMANSHIP & APPEARANCE 20	Salesmanship Professionalism Enthusiasm Confidence Eye Contact  Grooming Hair Baton Clean Shoes Clean Attitude Smile																	
<u>PENALTIES</u>	Drops 2 Hand Catch Fall	.5	1.0	1.5	2.0	2.5	3.0	3.5	4.0	4.5	5.0	Total	SCORE					
Time	Unison Break/Slips	.1	.2	.3	.4	.5	.6	.7	.8	.9	1.0	Total			Ĭ			
Number of Members	Off Pattern	2.0	4.0	6.0	8.0							Total	Less Penalties		ı			
	Over Gymnastic Use of Backdrops/Scenery	Rou	e of Scenery 2.0 2.0 2.0 2.0 2.0															
	Under Time Over Time		Total Penalties TOTAL SCORE								1							
	<u> </u>													<u>i                                      </u>		<u> </u>		



## AAU MULTIPLE BATON

	Us
Place	THE STATE OF THE S

CODE: v(Checked) = Very Good		60.70	6E 9(		ıdge's			90.0	ie .	00	100									
O (Encircled) = Unsatisfactory or Needs  More	60-70 65-80 75-85 Challenger/Novice Beginner Intermediate								80-95 90-100 Advanced Elite/College								SCORE			
	One B	aton Sectio	n					One	Bato	n Se	ctio	n								
VARIETY /	Balance of Material Difficult  Vertical Horizontal Difficult																			
VAINLIII		Ambidexterity							rough	Follov	v Thro	_								
DIFFICULTY	Connect Vertic	By Intricacy of timing  Novelties																		
Difficulti	Side t	Multiple Body Spins L R																		
20		to Back d/ Contact Mat				Full Hand/ Contact Material Aerials/Low Flips														
20	Aerials/Low Flips Time: (0											(0:3	30 <b>–</b> 0	:45)						
	Multiple Body Spins L R Contact Material (low/tight) Complex Material (various interrelated p															-				
2 00 1400	Double Releases (at the same time) Triple Releases(at the same time)											u pai ts	)							
2 OR MORE	Showers (Release same hand/opposite hand catch and pass back) Juggles (same hand continuous releases and receptions)																			
BATONS	Combinations (mixture of planes, patterns, high and low)																			
DATONS	Patterns (same characteristics, succeeding one another, unison)  Vertical Horizontal High/Low Releases																			
20	Connect	Twirls																		
20	Stacks Multiple Body Spins (left/right)											· ONL	w)							
DATON	Rolls Ambides	alties (Adv/Elite/Adult Div. ONLY) Difficulty of Batons																		
BATON	Timing		linatio		•															
TECHNIQUE	Control Continue	Speed of Baton(s) and Variations Rotation of batons																		
TECHNIQUE	Coordin	Intricacy																		
20	Synchronization of Batons Follow Throug General Handing Continuous M										n									
20		Precision Continuous Modeln																		
5\/50\ T 0\	Smoothi Posture									racefulness Jse of Head, Arms, Hands, Legs, Feet										
EXECUTION	General Handling							Poise & Grace												
20	Batons Precision							Body Lines Smoothness Adding Other Batons												
20	Control																			
	Salesmanship Appearance											-								
Presentation/		ionalism				Groo														
-		Enthusiasm Hair																		
Showmanship	Confide Eye Cor		ton C oes C																	
20	Projection Attitude																			
20	Performance																			
Times for Status Levels SCORE																				
Challenger/Novice 1:30 – 3:00 Beginner/ Intermediate 1:30 – 3:00		PENALTIES	.5	1.0	1.5	2.0	2.5	3.0	3.5	4.0	4.5	5.0	Total							
Adv/Elite/College 1:30 – 3:00	_	Drop 2-hand Catch																		
One Baton Time:		Fall																		
(:30 - :45) Overall Time:		Breaks/slips	.1	.2	.3	.4	.5	.6	.7	.8	.9	1.0								
	_	Off Pattern Out of Area												-						
Time Penalty:		out or 7 ii cu	2.0	4.0	6.0									1						
Under/Over Time .1 per second	Status Violation																			
	Gymnastic>2 Total Penalties										]									
													LESS	PENALTIE	s $\vdash$	+				
Clerk's Initials					Ju	dge's S	ignatu	ire				_	TO	TAL SCOR	E					