



AUXILIARY TEAM

Place _____



Code: ✓(Checked) = Very Good ○(Encircled) =Unsatisfactory or Needs More	Judge's Scale						Score																																																																																																														
	60-70 Challenger/Novice/Beg	65-80 Beg/Int	75-85 Int/Adv	80-95 Adv	85-95 Adv/Elite/College	90-100 Elite/College																																																																																																															
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ENSAMBLE TECHNIQUE 20	Unison & Execution Teamwork Perfection within Style Skill of Equipment handling			Precision Timing General Handling Design in Form, Body, & Equipment																																																																																																																	
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Clerk's Initials

Judge's Signature



AAU COLLEGE FREESTYLE

Place _____



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Clerk's Initials _____

Judge's Signature _____



COLLEGE HALF- TIME SOLO



Place _____

Code: V Checks = Very Good O Encircled = Needs More OR Unsatisfactory	<u>Judge's Scale</u>						SCORE
	60-70 Challenger/Novice/Beg	65-80 Beg/Int	75-85 Int/Adv	80-90 Adv	85-95 Adv/Elite/College	90-100 Elite/College	
CHOREOGRAPHY ROUTINE CONTENT 40	Variety/Difficulty/Creativity Artistic Interpretation Body Work Equipment Work Entertainment Value Originality Audience Appeal Specialties			Floor Coverage & Flow Musical Interpretation Change of Pace Dynamic Effects Quality of Music Use of Fight Song Novelties			
TECHNIQUE 20	Variety/Difficulty/Creativity Entertainment Value Use of Equipment Body Movement			Transitions Rhythm Timing Precision/Perfection Control of Body/Equipment			
EXECUTION 20	Posture General Handling Equipment Precision Control			Uniformity of Body Head, Arms, Hands, Legs, Feet Uniformity of Equipment Poise & Grace			
PRESENTATION & APPEARANCE 20	Salesmanship Professionalism Enthusiasm Confidence Eye Contact			Grooming Hair Baton Clean Shoes Clean Attitude Smile			

Time

3:00-4:00

(.1 Per second under/over)

PENALTIES

	.5	1.0	1.5	2.0	2.5	3.0	3.5	4.0	4.5	5.0	5.5	6.0	6.5	7.0	7.5	Total
Drops																
2 Hand Catch																
Out of Step																
	.1	.2	.3	.4	.5	.6	.7	.8	.9	1.0	1.1	1.2	1.3	1.4	1.5	
Breaks/Slips																
Off Pattern																
Out of Bounds																
	.1 per second															Total
	Undertime				2.0				Over Gymnastics				Other Penalties			
	Overtime								Total Penalties							

Score			
Less Penalties			
Total			

Clerk's Initials

Judge's Signature



COLLEGE MAJORETTE LINE



Place _____

Code: V Checks = Very Good O Encircled = Needs More OR Unsatisfactory	<u>Judge's Scale</u>						SCORE
	60-70 Challenger/Novice/Beg	65-80 Beg/Int	75-85 Int/Adv	80-90 Adv	85-95 Adv/Elite/College	90-100 Elite/College	
CHOREOGRAPHY ROUTINE CONTENT 40	Variety/Difficulty/Creativity Artistic Interpretation Body Work Equipment Work Entertainment Value Originality Audience Appeal Specialties			Floor Coverage & Flow Musical Interpretation Change of Pace Dynamic Effects Quality of Music Novelties			
TEAMWORK 20	Variety/Difficulty/Creativity Partner Sequence Group Sequence Entertainment Value Use of Equipment Body Movement			Unison Alignment Spacing Rhythm Timing			
TECHNIQUE 20	Posture General Handling Equipment Precision Control			Uniformity of Body Head, Arms, Hands, Legs, Feet Uniformity of Equipment Poise & Grace			
PRESENTATION & APPEARANCE 20	Salesmanship Professionalism Enthusiasm Confidence Eye Contact			Grooming Hair Baton Clean Shoes Clean Attitude Smile			

Time

5:00 – 7:00

(.1 Per second under/over)

PENALTIES

	.5	1.0	1.5	2.0	2.5	3.0	3.5	4.0	4.5	5.0	5.5	6.0	6.5	7.0	7.5	Total
Drops																
2 Hand Catch																
Out of Step																
	.1	.2	.3	.4	.5	.6	.7	.8	.9	1.0	1.1	1.2	1.3	1.4	1.5	
Breaks/Slips																
Off Pattern																
Unison																
	.1 per second															
	Undertime			2.0			Over Gymnastics			Total						
	Overtime						Other Penalties									
							Total Penalties									

Score			
Less Penalties			
Total			

Clerk's Initials

Judge's Signature



AAU BATON TWIRLING COLLEGE SOLO



Place _____

CODE: V(Checked) = Very Good O (Encircled) = Unsatisfactory or Needs More	Judge's Scale					Comments	SCORE		
	60-70 Challenger/Novice	65-80 Beginner	75-85 Intermediate	80-95 Advanced	90-100 Elite/College				
VARIETY 20	Balance of Material Connections Ambidexterity Vertical Horizontal Side to Side Front to Back Novelties		Full Hand/Contact Material High Aerials & Low Flips Releases R# _____ L# _____ Receptions R# _____ L# _____ Finger Twirls Vertical R _____ L _____ Finger Twirls Horizontal R _____ L _____ Rolls Multiple Body spins L# _____ R# _____						
DIFFICULTY 20	Difficulty of Trick Vertical Horizontal Difficulty Achieved Through Follow through Intricacy & Timing Attempted Perfection Lacking Multiple Body spins L# _____ R# _____		Full Hand/Contact Material High Aerials & Low Flips Releases R# _____ L# _____ Receptions R# _____ L# _____ Rolls R# _____ L# _____ Novelty						
BATON/BODY CONTROL 20	Rate of Baton Speed Speed Variation Co-ordination of Baton Speed & Body Movements(Rapidity) General Handling/Technique - Releases Receptions Baton Pattern – Vertical _____ Horizontal _____ Pattern Changes								
SMOOTHNESS/TECHNIQUE 20	Flow Of Baton Gracefulness General Handling Body Movements Balance		Ambidexterity Vertical Horizontal USE OF FREE- Hands, Arms, Legs, Feet Releases Receptions						
PRESENTATION/SHOWMANSHIP 20	Posture Appearance Attitude Finesse/Charisma Smile		Enthusiasm Professionalism Confidence Eye Contact						

Times for Status Levels

Challenger 0:30 – 2:00
College 2:10 – 2:30

Under/Over Time .1 per second

Time: _____ Time Penalty: _____

PENALTIES	.5	1.0	1.5	2.0	2.5	3.0	3.5	4.0	4.5	5.0	Total
Drop											
2-hand Catch											
Fall											
	.1	.2	.3	.4	.5	.6	.7	.8	.9	1.0	
Breaks/slips											
Off Pattern											
Out of Area											
	2.0	4.0	6.0								
Status Violation											
Gymnastic>2											

Total Penalties _____

LESS PENALTIES

TOTAL SCORE

SCORE

Clerk Initials

Judge's Signature



CORPS PENALTY SHEET



Marching and Maneuvering Penalties

	.5	1.0	1.5	2.0	2.5	3.0	3.5	4.0	4.5	5.0	5.5	6.0	6.5	7.0	7.5	8.0	8.5	9.0	9.5	10	TOTAL	
Out of Step																						
Alignment																						
Precision																						
Phasing																						
In & Out of Bounds																						
Over Gymnastics	2.0	4.0	6.0	8.0																		TOTAL
Use of Container >36"																						
Intentional Delay of Contest																						
Use of prohibited Materials																						
Floor Damage																						
Rosin/Powder																						

TOTAL PENALTIES

ADDITIONAL PARADE CORP PENALTIES

INDIVIDUAL	.1	.2	.3	.4	.5	.6	.7	.8	.9	1.0	1.1	1.2	1.3	1.4	1.5	1.6	1.7	1.8	TOTAL	
Continuous Foot Motion																				
Incorrect Start Position																				
Entering Performance Area From Incorrect Boundary																				
Exiting Performance Area From Incorrect Boundary																				
Crossing or Stepping Over the 25' line Parade Marking																				
ENTIRE CORPS	2.0	4.0	6.0																	TOTAL
Continuous Foot Motion																				
Incorrect Start Position																				
Crossing or Stepping Over the 25' line Parade Marking																				
Entering Performance Area From Incorrect Boundary																				
Exiting Performance Area From Incorrect Boundary																				
Exceeding "2" Turn																				

TOTAL

TOTAL M&M PENALTIES

Clerk's Initials _____

Judge's Signature _____



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TWIRLING CONTENT 20	Variety Vertical Horizontal Ambidexterity Vertical Horizontal Exchanges Releases Receptions Partner/Group Sequences		Difficulty Vertical Horizontal Ambidexterity Vertical Horizontal Smoothness Speed & Control																																																																																																																																								
DANCING 20	Variety Creativity Rhythm Timing		Difficulty Difficulty of Twirls with Dance Combinations Control of Body																																																																																																																																								
CHOREOGRAPHY 20	Originality Musical Effectiveness Change of Pace Dynamic Effects Specialties		Musical Interpretation Audience Appeal Correlation of Body, Footwork, and Baton Twirling Volume & Clarity Entrance & Exit																																																																																																																																								
TECHNIQUE & PRESENTATION 20	Perfection Precision Poise Grace of Execution Technique Baton Dance Quality of Performance		Uniformity Style of Dance Style of Baton Aerials Footwork Arms Hands Body Quality of Reproduced Music																																																																																																																																								
SHOWMANSHIP & APPEARANCE 20	Salesmanship Professionalism Enthusiasm Confidence Eye Contact		Grooming Hair Baton Clean Shoes Clean Attitude Smile																																																																																																																																								
PENALTIES Time _____ (2:00 – 3:00) Number of Members _____	<table border="1"> <tr> <td>Drops</td> <td>.5</td><td>1.0</td><td>1.5</td><td>2.0</td><td>2.5</td><td>3.0</td><td>3.5</td><td>4.0</td><td>4.5</td><td>5.0</td><td>Total</td> <td rowspan="2">SCORE</td> </tr> <tr> <td>2 Hand Catch</td> <td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td> </tr> <tr> <td>Fall</td> <td>.1</td><td>.2</td><td>.3</td><td>.4</td><td>.5</td><td>.6</td><td>.7</td><td>.8</td><td>.9</td><td>1.0</td><td>Total</td> <td rowspan="2">Less Penalties</td> </tr> <tr> <td>Unison</td> <td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td> </tr> <tr> <td>Break/Slips</td> <td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td> </tr> <tr> <td>Off Pattern</td> <td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td> </tr> <tr> <td></td> <td>2.0</td><td>4.0</td><td>6.0</td><td>8.0</td><td></td><td></td><td></td><td></td><td></td><td></td><td>Total</td> </tr> <tr> <td>Over Gymnastic</td> <td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td> </tr> <tr> <td></td> <td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td> </tr> <tr> <td>Under Time</td> <td colspan="2">(.1 per sec)</td> <td colspan="7">Total Penalties</td> <td></td> <td>TOTAL SCORE</td> </tr> <tr> <td>Over Time</td> <td colspan="2"></td> <td colspan="7"></td> <td></td> <td></td> </tr> </table>		Drops	.5	1.0	1.5	2.0	2.5	3.0	3.5	4.0	4.5	5.0	Total	SCORE	2 Hand Catch												Fall	.1	.2	.3	.4	.5	.6	.7	.8	.9	1.0	Total	Less Penalties	Unison												Break/Slips												Off Pattern													2.0	4.0	6.0	8.0							Total	Over Gymnastic																								Under Time	(.1 per sec)		Total Penalties								TOTAL SCORE	Over Time														
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Clerk's Initials

Judge's Signature



AAU DANCE TWIRL

Place _____



Code: √(Checked) = Very Good ○(Encircled) =Unsatisfactory or Needs More	Judge's Scale						Score																																																																																																																																																																										
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DANCE CONTENT 20	Variety & Difficulty Turns, Leaps, Kicks, Footwork, Use of Arms Rhythm Timing																																																																																																																																																																																
CHOREOGRAPHY/ PRODUCTION 20	Creativity/Originality/Staging Musical Interpretation Continuity of Routine Change of Pace Audience Appeal Ending Pose			Correlation of Body, Footwork, Baton/Music Worthwhile Utilization of Time &Space Dynamic Effects																																																																																																																																																																													
TECHNIQUE & QUALITY OF PERFORMANCE 20	Potentially Dangerous Perfection Transitions Dance Technique General Handling Control of Baton (Rapidity, Patterns, Connections, ETC.) Control of Body (Freehand, Arms, Leg Lines, Gracefulness, ETC.)																																																																																																																																																																																
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Clerk's Initials

Judge's Signature



CORPS PENALTY SHEET



BATON PENALTIES

	.5	1.0	1.5	2.0	2.5	3.0	3.5	4.0	4.5	5.0	5.5	6.0	6.5	7.0	7.5	8.0	8.5	9.0	9.5	10	TOTAL	
Dropped Baton/Equip																						
2-hand Catch																						
Fall																						
Failure to Retrieve Baton W/in Reasonable Time																						
	.1	.2	.3	.4	.5	.6	.7	.8	.9	1.0	1.1	1.2	1.3	1.4	1.5	1.6	1.7	1.8	1.9	2.0	TOTAL	
Unison																						
Breaks/slips																						
Off Pattern																						
	2.0	4.0	6.0	8.0																		
Over Gymnastics																						

Failure to Retrieve Baton before Leaving Competition Area _____ 2.0 Penalty

TWIRLING TIME: _____

OVERALL PERFORMACNE TIME: _____

Juvenile Twirling Corps 2:00 Minutes Minimum
 Jr/Sr Twirling Corps 3:00 Minutes Minimum
 Parade Corps 1:00 Minute Minimum
 (Twirling Judge Will Do This)

Juvenile Twirling Corps 5:00 - 7:00
 Jr/Sr Twirling Corps 7:00 - 9:00
 Parade Corps 4:00 - Max.

TOTAL BATON PENALTIES

Total of .5 Penalties	
Total of .1 Penalties	
Total of 2.0 Penalties	
Total Twirling Time Penalties .1 per sec. Over/Under	
Total Overall Time Penalties .1 per sec. Over/Under	
TOTAL	

Clerk's Initials

Judge's Signature



TWIRLING TEAM

Place _____



	Code: v(Checked) = Very Good o(Encircled) = Unsatisfactory or Needs More		Judge's Scale								Score																																																																																																																																																																						
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TEAMWORK 20	Variety Creativity Rhythm Timing Exchanges Releases Receptions Partner Sequences		Difficulty Difficulty of Twirls with Marching & Maneuvering Control of Body Variety of Pattern of Exchanges Group Sequences Unison																																																																																																																																																																														
CHOREOGRAPHY 20	Originality Dynamic Effects Specialties (Adv Only) Changing Of Floor Patterns Floor Coverage		Audience Appeal Correlation of Body, Footwork, and Baton Entrance & Exit Marching & Maneuvering																																																																																																																																																																														
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	.5	1.0	1.5	2.0	2.5	3.0	3.5	4.0	4.5	5.0	Total	SCORE																																																																																																																																																																					
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Clerk's Initials _____

Judge's Signature



TWIRLING CORPS



Place _____

Code: V Checks = Very Good O Encircled = Needs More OR Unsatisfactory	<u>Judge's Scale</u>					SCORE		
	60-70 Challenger/Novice/Beg	65-80 Beg/Int	75-85 Int/Adv	80-90 Adv	85-95 Adv/Elite/College		90-100 Elite/College	
<p>CHOREOGRAPHY ROUTINE CONTENT</p> <p>30</p> <p>Juvenile Twirling Time 2:00 Minimum Jr/Sr Twirling Time 3:00 Minimum</p>	Variety/Difficulty/Creativity Baton Equipment Artistic Interpretation Baton & Body Work Equipment Work Entertainment Value Originality Audience Appeal Specialties (Adv Only) Full Hand Finger Twirls Vertical Horizontal Connections Vertical Horizontal Twirling Time: _____		Floor Coverage & Flow Floor Patterns Musical Interpretation Change of Pace Dynamic Effects Quality of Music Rhythm Timing Novelties Low Flips & Aerials Rolls Multiple Spins L _____ R _____ Ambidexterity Vertical Horizontal					
<p>TEAMWORK</p> <p>20</p>	Variety/Difficulty/Creativity Partner Sequence Group Sequence Integrated With All Members Entertainment Value Use of Equipment With Body Movement		Unison Alignment Spacing Exchanges: Duet, Trio, Group Vertical Horizontal Variety of Releases Variety of Receptions					
<p>TECHNIQUE</p> <p>30</p> <p>EXECUTION</p>	Posture General Handling Equipment Precision Control Timing Style Effectiveness And Contribution of Novelties Specialties (Adv ONLY) Smoothness Unison Batons, Equipment, Movement		Uniformity of Body Head, Arms, Hands, Legs, Feet Uniformity of Equipment Poise & Grace General Baton Handling Height of Aerials Uniformity of Style Use of Multiple Batons Speed & Control Intricacy					
<p>PRESENTATION & APPEARANCE</p> <p>20</p>	Salesmanship Professionalism Enthusiasm Confidence Eye Contact		Grooming Hair Baton Clean Shoes Clean Attitude Smile					

Score			
Less Penalties			
Total			

Clerk's Initials

Judge's Signature



AAU STRUT (X-T-STRAIGHTLINE, FREESTYLE)

Place _____



CODE: √(Checked) = Very Good O (Encircled) = Unsatisfactory or Needs More	Judge's Scale					SCORE
	60-70 Challenger/Novice	65-80 Beginner	75-85 Intermediate	80-95 Advanced	90-100 Elite/College/Adult	
CHOREOGRAPHY CONTENT 20	Construction Originality Ambidexterity Floor Coverage	Variety & Difficulty of Baton Movement (Twirling Not Required) Variety & Difficulty of Body Movement Balance of Movements				
TECHNIQUE 20	Perfection Balance Foot Placement Basic March (Knees, Toes, Posture)	Turns Body Control Baton Control				
EXECUTION 20	Carriage/Body Alignment/Posture Gracefulness of Body Smoothness of Baton Presentation of Routine	Poise Footwork (toes/ankles) Basic March (toes, knees, ankles)				
TIMING 20	Basic March On Beat With Music Off Beat Phasing (slightly before/after the beat)	Freestyle Portions On Beat With Music Off Beat				
PRESENTATION/ SHOWMANSHIP 20	Posture Appearance Attitude Finesse/Charisma Smile	Enthusiasm Professionalism Confidence Eye Contact				

Times for Status Levels

2:00 Max

Under/Over Time .1 per second

Time: _____ Time Penalty: _____

PENALTIES	.5	1.0	1.5	2.0	2.5	3.0	3.5	4.0	4.5	5.0	Total
Drop											
2-hand Catch											
Fall											
Off Beat											
	.1	.2	.3	.4	.5	.6	.7	.8	.9	1.0	
Breaks/slips											
Off Pattern											
	2.0	4.0	6.0								
Status Violation											
Gymnastic>2											

Total Penalties _____

LESS PENALTIES

TOTAL SCORE

SCORE			

Clerk Initials

Judge's Signature



STREET PARADE TEAM

Place _____



	Code: √(Checked) = Very Good ○(Encircled) = Unsatisfactory or Needs More		Judge's Scale								Score																																																																																																																																																			
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CHOREOGRAPHY 20	Originality Dynamic Effects Specialties (Adv Only) Changing Of Floor Patterns Floor Coverage	Audience Appeal Correlation of Body, Footwork, and Baton Entrance & Exit Marching & Maneuvering Reviewing Stand Production																																																																																																																																																												
TECHNIQUE & PRESENTATION 20	Perfection Precision Poise Grace of Execution Technique Baton Marching Alignment & Spacing	Uniformity Style of Marching Style of Baton Aerials Footwork Arms Hands Body Quality of Performance																																																																																																																																																												
SHOWMANSHIP & APPEARANCE 20	Salesmanship Professionalism Enthusiasm Confidence Eye Contact	Grooming Hair Baton Clean Shoes Clean Attitude Smile																																																																																																																																																												
<u>PENALTIES</u> Time _____ (2:30 Max.) Number of Members _____	<table border="1"> <thead> <tr> <th></th> <th>.5</th> <th>1.0</th> <th>1.5</th> <th>2.0</th> <th>2.5</th> <th>3.0</th> <th>3.5</th> <th>4.0</th> <th>4.5</th> <th>5.0</th> <th>Total</th> </tr> </thead> <tbody> <tr> <td>Drops</td> <td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td> </tr> <tr> <td>2 Hand Catch</td> <td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td> </tr> <tr> <td>Fall</td> <td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td> </tr> <tr> <td>Out of Step</td> <td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td> </tr> <tr> <td>Unison</td> <td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td> </tr> <tr> <td>Break/Slips</td> <td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td> </tr> <tr> <td>Off Pattern</td> <td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td> </tr> <tr> <td>Out of Alignment</td> <td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td> </tr> <tr> <td></td> <td>2.0</td> <td>4.0</td> <td>6.0</td> <td>8.0</td> <td></td><td></td><td></td><td></td><td></td><td></td> <td>Total</td> </tr> <tr> <td>Over Gymnastic Not Crossing Boundary (Entire Team)</td> <td></td><td></td><td></td><td></td> <td colspan="6">Improper Salute(if Used).5 Beg/End</td> <td></td> </tr> <tr> <td>Under Time Over Time</td> <td colspan="4">(.1 per sec)</td> <td colspan="6"></td> <td>Total Penalties</td> </tr> </tbody> </table>											.5	1.0	1.5	2.0	2.5	3.0	3.5	4.0	4.5	5.0	Total	Drops												2 Hand Catch												Fall												Out of Step												Unison												Break/Slips												Off Pattern												Out of Alignment													2.0	4.0	6.0	8.0							Total	Over Gymnastic Not Crossing Boundary (Entire Team)					Improper Salute(if Used).5 Beg/End							Under Time Over Time	(.1 per sec)										Total Penalties	SCORE			
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Clerk's Initials

Judge's Signature



AAU BATON TWIRLING SOLO ONE BATON



Place _____

CODE: √(Checked) = Very Good O (Encircled) = Unsatisfactory or Needs More	Judge's Scale					Comments	SCORE		
	60-70 Challenger/Novice	65-80 Beginner	75-85 Intermediate	80-95 Advanced	90-100 Elite/College				
VARIETY 20	Balance of Material Connections Ambidexterity Vertical Horizontal Side to Side Front to Back Novelties		Full Hand/Contact Material High Aerials & Low Flips Releases R# _____ L# _____ Receptions R# _____ L# _____ Finger Twirls Vertical R _____ L _____ Finger Twirls Horizontal R _____ L _____ Rolls Multiple Body spins L# _____ R# _____						
DIFFICULTY 20	Difficulty of Trick Vertical Horizontal Difficulty Achieved Through Follow through Intricacy & Timing Attempted Perfection Lacking Multiple Body spins L# _____ R# _____		Full Hand/Contact Material High Aerials & Low Flips Releases R# _____ L# _____ Receptions R# _____ L# _____ Rolls R# _____ L# _____ Degree of Risk Novelty						
BATON/BODY CONTROL 20	Rate of Baton Speed Speed Variation Co-ordination of Baton Speed & Body Movements(Rapidity) General Handling/Technique - Releases Receptions Baton Pattern – Vertical _____ Horizontal _____ Pattern Changes								
SMOOTHNESS/ TECHNIQUE 20	Flow Of Baton Gracefulness General Handling Body Movements Balance		Ambidexterity Vertical Horizontal USE OF FREE- Hands, Arms, Legs, Feet Releases Receptions						
PRESENTATION/ SHOWMANSHIP 20	Salesmanship Professionalism Enthusiasm Confidence Eye Contact Projection Performance		Appearance Grooming Hair Baton Clean Shoes Clean Attitude Smile						

Times for Status Levels

Challenger/Novice 0:30 – 2:00
Boys/Beginner 1:00 - 2:00
Intermediate 1:30 - 2:10
Adv/Elite/College 2:10 – 2:30

Under/Over Time .1 per second

Time: _____ Time Penalty: _____

PENALTIES	.5	1.0	1.5	2.0	2.5	3.0	3.5	4.0	4.5	5.0	Total
Drop											
2-hand Catch											
Fall											
	.1	.2	.3	.4	.5	.6	.7	.8	.9	1.0	
Breaks/slips											
Off Pattern											
Out of Area											
	2.0	4.0	6.0								
Status Violation											
Gymnastic>2											

Total Penalties _____

LESS PENALTIES

TOTAL SCORE

SCORE

Clerk Initials _____

Judge's Signature _____



AAU SOLO HOOP



Place _____

Code: V Checks = Very Good O Encircled = Needs More OR Unsatisfactory	Judge's Scale						SCORE
	60-70 Challenger/Novice/Beg	65-80 Beg/Int	75-85 Int/Adv	80-90 Adv	85-95 Adv/Elite/College	90-100 Elite/College	
VARIETY & DIFFICULTY 40	Balance of Material Vertical Horizontal Ambidexterity Connections Vertical – Horizontal Side to Side Front to Back Full Hand/ Contact Material Aerials/Low Flips Multiple Body Spins L ___ R ___			Difficulty of Tricks Difficulty Achieved Through Follow Through By Intricacy of timing Novelties Multiple Body Spins L ___ R ___ Full Hand/ Contact Material Aerials/Low Flips			
BATON CONTROL 20	Rate of Hoop speed Speed Variation Body speed with Hoop baton Baton Patterns Vertical Horizontal			General Handling Releases L ___ R ___ Receptions L ___ R ___ Connections Vertical Horizontal			
TECHNIQUE 20	Flow of Hoop Baton General Handling Ambidexterity Releases Receptions			Posture Gracefulness Body Movements Balance Use of Head, Legs, Arms, Hands, Feet			
PRESENTATION & APPEARANCE 20	Salesmanship Professionalism Enthusiasm Confidence Eye Contact			Grooming Hair Baton Clean Shoes Clean Attitude Smile			

Time

2:00 (Max)

(.1 Per second under/over)

PENALTIES

	.5	1.0	1.5	2.0	2.5	3.0	3.5	4.0	4.5	5.0	5.5	6.0	6.5	7.0	7.5	Total
Drops																
2 Hand Catch																
Fall																
	.1	.2	.3	.4	.5	.6	.7	.8	.9	1.0	1.1	1.2	1.3	1.4	1.5	
Breaks/Slips																
Off Pattern																
Out of Position																
	Total															
	Undertime					Over Gymnastics					Other Penalties					
	Overtime										Total Penalties					

Score			
Less Penalties			
Total			

Clerk's Initials

Judge's Signature



AAU SOLO FLAG BATON



Place _____

Code: V Checks = Very Good O Encircled = Needs More OR Unsatisfactory	Judge's Scale						SCORE
	60-70 Challenger/Novice/Beg	65-80 Beg/Int	75-85 Int/Adv	80-90 Adv	85-95 Adv/Elite/College	90-100 Elite/College	
VARIETY & DIFFICULTY 40	Balance of Material Vertical Horizontal Ambidexterity Connections Vertical – Horizontal Side to Side Front to Back Full Hand/ Contact Material Aerials/Low Flips Multiple Body Spins L ___ R ___			Difficulty of Tricks Difficulty Achieved Through Follow Through By Intricacy of timing Novelties Multiple Body Spins L ___ R ___ Full Hand/ Contact Material Aerials/Low Flips			
BATON CONTROL 20	Rate of Flag speed Speed Variation Body speed with baton Baton Patterns Vertical Horizontal			General Handling Releases L ___ R ___ Receptions L ___ R ___ Connections Vertical Horizontal			
TECHNIQUE 20	Flow of Flag General Handling Ambidexterity Releases Receptions			Posture Gracefulness Body Movements Balance Use of Head, Legs, Arms, Hands, Feet			
PRESENTATION & APPEARANCE 20	Salesmanship Professionalism Enthusiasm Confidence Eye Contact			Grooming Hair Baton Clean Shoes Clean Attitude Smile			

Time

2:00 (Max)

(.1 Per second under/over)

PENALTIES

	.5	1.0	1.5	2.0	2.5	3.0	3.5	4.0	4.5	5.0	5.5	6.0	6.5	7.0	7.5	Total
Drops																
2 Hand Catch																
Fall																
	.1	.2	.3	.4	.5	.6	.7	.8	.9	1.0	1.1	1.2	1.3	1.4	1.5	
Breaks/Slips																
Off Pattern																
Out of Position																
	Total															
	Undertime			Over Gymnastics			Other Penalties			Total Penalties						
	Overtime															

Score			
Less Penalties			
Total			

Clerk's Initials

Judge's Signature



AAU SOLO 2 or 3 BATON



Place _____

Code: V Checks = Very Good O Encircled = Needs More OR Unsatisfactory	Judge's Scale						SCORE	
	60-70 Challenger/Novice/Beg	65-80 Beg/Int	75-85 Int/Adv	80-90 Adv	85-95 Adv/Elite/College	90-100 Elite/College		
ROUTINE CONTENT 40 DIFFICULTY	Contact Material (low/tight) Double Releases (at the same time) Showers (Release same hand/opposite hand catch and pass back) Juggles (same hand continuous releases and receptions) Combinations (mixture of planes, patterns, high and low) Patterns (same characteristics, succeeding one another, unison) Vertical Horizontal Connections Stacks Rolls			Complex Material (various interrelated parts) Triple Releases (at the same time) High/Low Releases Finger Twirls Multiple Body Spins (left/right) Specialties (Adv/Elite/Adult Div. ONLY)				
TECHNIQUE 20	Ambidexterity Timing Control (placement) Continuous Motion of Batons Coordination of Batons Synchronization of Batons			Difficulty of Batons Coordination of Body with Batons Speed of Batons Rotation of batons Intricacy Follow Through				
EXECUTION 20	Smoothness Posture General Handling Batons Precision Control			Grace Use of Head, Arms, Hands, Legs, Feet Poise & Grace Body Lines				
PRESENTATION & APPEARANCE 20	Salesmanship Professionalism Enthusiasm Confidence Eye Contact			Grooming Hair Baton Clean Shoes Clean Attitude Smile				

Time

2-Baton

Chall./Nov: 0:30-2:00
 Beg: 1:00-2:00
 Int: 1:30-2:00
 Adv/Elite/Adult 2:00-2:30

3-Baton

Chall./Nov: 0:30-1:00
 Beg/Int: 1:00-2:00
 Adv/Elite/Adult 1:00-2:00

PENALTIES

	.5	1.0	1.5	2.0	2.5	3.0	3.5	4.0	4.5	5.0	5.5	6.0	6.5	7.0	7.5	Total
Drops																
2 Hand Catch																
Out of Step																
	.1	.2	.3	.4	.5	.6	.7	.8	.9	1.0	1.1	1.2	1.3	1.4	1.5	
Breaks/Slips																
Off Pattern																
Unison																
	.1 per second															
	Undertime					2.0 Over Gymnastics					Total					
	Overtime										Other Penalties					
	Total Penalties															

Score			
Less Penalties			
Total			

Clerk's Initials

Judge's Signature



SHOW-TWIRL TEAM

Place _____



	Judge's Scale						Score																																																																																																																																																				
	60-70 Challenger/Novice/Beg	65-80 Beg/Int	75-85 Int/Adv	80-95 Adv	85-95 Adv/Elite/College	90-100 Elite/College																																																																																																																																																					
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TEAMWORK 20	Variety Creativity Rhythm Timing Partner/Group Sequences Unison	Difficulty Difficulty of Twirls with Dance Combinations Control of Body Exchanges Releases Receptions Musical Expression through Movement Props																																																																																																																																																									
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Clerk's Initials

Judge's Signature



PARADE CORPS



Place _____

Code: V Checks = Very Good O Encircled = Needs More OR Unsatisfactory	<u>Judge's Scale</u>					SCORE	
	60-70 Challenger/Novice/Beg	65-80 Beg/Int	75-85 Int/Adv	80-90 Adv	85-95 Adv/Elite/College		90-100 Elite/College
<p>CHOREOGRAPHY</p> <p>ROUTINE</p> <p>CONTENT</p> <p>30</p> <p>TWIRLING TIME 1 MINUTE MINIMUM</p>	Variety/Difficulty/Creativity Baton Equipment Artistic Interpretation Baton & Body Work Equipment Work Entertainment Value Originality Audience Appeal Specialties (Adv Only) Full Hand Finger Twirls Vertical Horizontal Connections Vertical Horizontal Twirling Time: _____		Floor Coverage & Flow Floor Patterns Musical Interpretation Change of Pace Dynamic Effects Quality of Music Rhythm Timing Novelties Low Flips & Aerials Rolls No More Than 2 Spins L _____ R _____ Ambidexterity Vertical Horizontal				
<p>GENERAL</p> <p>EFFECT</p> <p>20</p>	Variety/Difficulty/Creativity Partner Sequence Group Sequence Integrated With All Members Entertainment Value Use of Equipment With Body Movement		Unison Alignment Spacing Exchanges: Duet, Trio, Group Vertical Horizontal Variety of Releases Variety of Receptions				
<p>MARCHING &</p> <p>MANEUVERING</p> <p>30</p>	Posture Effective/Worthwhile Drill Patterns Uniformity of Equipment Precision Control Timing Style Effectiveness And Contribution of Specialties (Adv ONLY) Smoothness Unison Batons, Equipment, Movement Reviewing Stand Production		Uniformity of Body Head, Arms, Hands, Legs, Feet Poise & Grace General Baton Handling Height of Aerials Uniformity of Style Speed & Control Intricacy Basic Marching Technique Toes Knees Parade Style (Appropriate for 25' Street Parade)				
<p>PRESENTATION</p> <p>& APPEARANCE</p> <p>20</p>	Salesmanship Professionalism Enthusiasm Confidence Eye Contact		Grooming Hair Baton Clean Shoes Clean Attitude Smile				

Score			
Less Penalties			
Total			

Clerk's Initials

Judge's Signature



NOVELTY SHOW-TWIRL TEAM

Place _____



	Judge's Scale						Score																																																																																																																																																																				
	60-70 Challenger/Novice/Beg	65-80 Beg/Int	75-85 Int/Adv	80-95 Adv	85-95 Adv/Elite/College	90-100 Elite/College																																																																																																																																																																					
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TECHNIQUE & PRESENTATION 20	Perfection Precision Poise Grace of Execution Technique Baton Dance Quality of Performance Facial expression		Uniformity Style of Dance Style of Baton Aerials Footwork Arms Hands Body Quality of Reproduced Music																																																																																																																																																																								
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PENALTIES Time _____ (2:00 – 3:00) Number of Members _____	<table border="1"> <thead> <tr> <th></th> <th>.5</th> <th>1.0</th> <th>1.5</th> <th>2.0</th> <th>2.5</th> <th>3.0</th> <th>3.5</th> <th>4.0</th> <th>4.5</th> <th>5.0</th> <th>Total</th> <th></th> </tr> </thead> <tbody> <tr> <td>Drops</td> <td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td> <td rowspan="3">SCORE</td> </tr> <tr> <td>2 Hand Catch</td> <td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td> </tr> <tr> <td>Fall</td> <td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td> </tr> <tr> <td></td> <td>.1</td> <td>.2</td> <td>.3</td> <td>.4</td> <td>.5</td> <td>.6</td> <td>.7</td> <td>.8</td> <td>.9</td> <td>1.0</td> <td>Total</td> <td></td> </tr> <tr> <td>Unison</td> <td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td> <td rowspan="3">Less Penalties</td> </tr> <tr> <td>Break/Slips</td> <td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td> </tr> <tr> <td>Off Pattern</td> <td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td> </tr> <tr> <td></td> <td>2.0</td> <td>4.0</td> <td>6.0</td> <td>8.0</td> <td></td><td></td><td></td><td></td><td></td><td></td> <td>Total</td> <td></td> </tr> <tr> <td>Over Gymnastic</td> <td></td><td></td><td></td><td></td> <td rowspan="2">Use of Scenery Routine Not Suitable</td> <td colspan="2">2.0</td> <td colspan="2"></td> <td colspan="2"></td> <td></td> </tr> <tr> <td>Use of Backdrops/Scenery</td> <td></td><td></td><td></td><td></td> <td colspan="2">2.0</td> <td colspan="2"></td> <td colspan="2"></td> <td></td> </tr> <tr> <td>Under Time</td> <td colspan="4">(.1 per sec)</td> <td colspan="4"></td> <td colspan="2">Total Penalties</td> <td></td> <td rowspan="2">TOTAL SCORE</td> </tr> <tr> <td>Over Time</td> <td colspan="4"></td> <td colspan="4"></td> <td colspan="2"></td> <td></td> </tr> </tbody> </table>							.5	1.0	1.5	2.0	2.5	3.0	3.5	4.0	4.5	5.0	Total		Drops												SCORE	2 Hand Catch												Fall													.1	.2	.3	.4	.5	.6	.7	.8	.9	1.0	Total		Unison												Less Penalties	Break/Slips												Off Pattern													2.0	4.0	6.0	8.0							Total		Over Gymnastic					Use of Scenery Routine Not Suitable	2.0							Use of Backdrops/Scenery					2.0							Under Time	(.1 per sec)								Total Penalties			TOTAL SCORE	Over Time													
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Clerk's Initials

Judge's Signature



AAU MULTIPLE BATON

Place _____



CODE: √(Checked) = Very Good O (Encircled) = Unsatisfactory or Needs More	Judge's Scale					SCORE
	60-70 Challenger/Novice	65-80 Beginner	75-85 Intermediate	80-95 Advanced	90-100 Elite/College	
VARIETY / DIFFICULTY 20	One Baton Section Balance of Material Vertical Horizontal Ambidexterity Connections Vertical – Horizontal Side to Side Front to Back Full Hand/ Contact Material Aerials/Low Flips Multiple Body Spins L ___ R ___			One Baton Section Difficulty of Tricks Difficulty Achieved Through Follow Through By Intricacy of timing Novelties Multiple Body Spins L ___ R ___ Full Hand/ Contact Material Aerials/Low Flips Time: _____ (0:30 – 0:45)		
	Contact Material (low/tight) Double Releases (at the same time) Showers (Release same hand/opposite hand catch and pass back) Juggles (same hand continuous releases and receptions) Combinations (mixture of planes, patterns, high and low) Patterns (same characteristics, succeeding one another, unison) Vertical Horizontal Connections Stacks Rolls			Complex Material (various interrelated parts) Triple Releases(at the same time) High/Low Releases Finger Twirls Multiple Body Spins (left/right) Specialties (Adv/Elite/Adult Div. ONLY)		
2 OR MORE BATONS 20	Ambidexterity Timing Control (placement) Continuous Motion of Baton(s) Coordination of Batons Synchronization of Batons General Handling Precision			Difficulty of Batons Coordination of Body with Baton(s) Speed of Baton(s) and Variations Rotation of batons Intricacy Follow Through Continuous Motion		
	Smoothness Posture General Handling Batons Precision Control			Gracefulness Use of Head, Arms, Hands, Legs, Feet Poise & Grace Body Lines Smoothness Adding Other Batons		
BATON TECHNIQUE 20	Salesmanship Professionalism Enthusiasm Confidence Eye Contact Projection Performance			Appearance Grooming Hair Baton Clean Shoes Clean Attitude Smile		
	EXECUTION 20					
Presentation/ Showmanship 20						

Times for Status Levels _____

SCORE

Challenger/Novice 1:30 – 3:00
 Beginner/ Intermediate 1:30 – 3:00
 Adv/Elite/College 1:30 – 3:00

One Baton Time: _____
(:30 - :45)

Overall Time: _____

Time Penalty: _____

Under/Over Time .1 per second

PENALTIES	.5	1.0	1.5	2.0	2.5	3.0	3.5	4.0	4.5	5.0	Total
Drop											
2-hand Catch											
Fall											
	.1	.2	.3	.4	.5	.6	.7	.8	.9	1.0	
Breaks/slips											
Off Pattern											
Out of Area											
	2.0	4.0	6.0								
Status Violation											
Gymnastic>2											
Total Penalties											

LESS PENALTIES

TOTAL SCORE

Clerk's Initials

Judge's Signature
