

AAU AUXILIARY TEAM

Place___



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Code: V(Checked) = Very Good _o (Encircled) =Unsatisfactory or Needs More	50-54 55-60 61-70 71-80 WEAK FAIR AVERAGE GOOD	Judge's Scale 81-90 91-95 96-100 VERY GOOD EXCELLENT SUPERIOR	SCORE 20 POINTS EACH
CHOREOGRAPHY CONTENT	Construction of Show Originality Ambidexterity Floor Patterns Variety of Body Movements	Floor Coverage Snap Exchanges/Group Sequences Espirit de Corps Variety & Difficulty	
ENSEMBLE TECHNIQUE	Unison & Execution Teamwork Perfection within Style Skill of Equipment handling	Precision Timing General Handling Design in Form, Body, & Equipment	
GENERAL EFFECT	Musical Effectiveness Change of Pace Dynamic Effects Specialties	Volume & Clarity Entrance & Exit	
MOVEMENT & EQUIPMENT	Novelty / Group exchanges Originality Variety & Difficulty	Incorporation of Dance w/Equipment Ease of Flow of Equipment Transitions Dynamic Movement W/Equipment	
SHOWMANSHIP & APPEARANCE	Salesmanship Professionalism Enthusiasm Confidence Eye Contact Finesse/Charisma	Grooming Hair Baton Clean Shoes Clean Attitude Smile	

Time for ALL	PENALTIES	.5	1.0	1.5	2.0	2.5	3.0	3.5	4.0	4.5	5.0	Total	SCORE
Status Levels	Drop												
2:00-4:00	2 Hand catch												
	Fall												LESS PENALTIES
Time:	PENALTIES	.1	.2	.3	.4	.5	.6	.7	.8	.9	1.0	Total	
	Unison												
Ni	Breaks/Slips												FINAL SCORE
Number of	Off Pattern												
Members:	Out of Bounds												
	PENALTIES	2.0	4.0	6.0									
	Exceeding Skills								Othe	er Pena	alties		
	Exceeding Gymnastics												
	Overtime Under time	.1 Pe	r Sec.							TOTAI NALTI			



AAU COLLEGE MAJORETTE LINE

Place_



<u>Code:</u>		Judge's Scale	SCORE
v(Checked) = Very Good _o (Encircled) =Unsatisfactory or Needs More	50-54 55-60 61-70 WEAK FAIR AVERAGE	71-80 81-90 91-95 96-100 GOOD VERY GOOD EXCELLENT SUPERIOR	20 POINTS EACH
CHOREOGRAPHY	Variety/Difficulty/Creativit Artistic Interpretation Body Work Equipment Work	y Floor Coverage & Flow Musical Interpretation Change of Pace Dynamic Effects	
ROUTINE CONTENT	Entertainment Value Originality Audience Appeal Specialties	Quality of Music Novelties	
TEAMWORK	Variety/Difficulty/Creativit Partner Sequence Group Sequence Entertainment Value Use of Equipment Body Movement	y Unison Alignment Spacing Rhythm Timing	
TECHNIQUE	Posture General Handling Feet Equipment Precision Control	Uniformity of Body Head, Arms, Hands, Legs, Uniformity of Equipment Poise & Grace	
SHOWMANSHIP & APPEARANCE	Salesmanship Professionalism Enthusiasm Confidence Eye Contact Finesse/Charisma	Grooming Hair Baton Clean Shoes Clean Attitude Smile	

Time for ALL	PENALTIES	.5	1.0	1.5	2.0	2.5	3.0	3.5	4.0	4.5	5.0	Total	SCORE
Status Levels	Drop												
5:00-7:00	2 Hand catch												
	Fall												LESS PENALTIES
Time:	Omitted Required Elements												
	PENALTIES	.1	.2	.3	.4	.5	.6	.7	.8	.9	1.0	Total	FINAL SCORE
	Unison												TINAL SCORE
Number of	Breaks/Slips												
Members:	Off Pattern												
	Out of Bounds												
	PENALTIES	2.0	4.0	6.0									
	Exceeding Skills								Othe	er Pena	lties		
	Exceeding Gymnastics												
	Overtime Under time	.1 Pei								ΤΟΤΑΙ	•		
		.1 Pei	Sec.						PEN	ALTIE	S		



CORPS PENALTY SHEET BATON PENALTIES



PENALTY	.5	1.0	1.5	2.0	2.5	3.0	3.5	4.0	4.5	5.0	5.5	6.0	6.5	7.0	7.5	8.0	8.5	9.0	9.5	10	TOTAL
Dropped Baton/Equip																					
2 hand Catch																					
Fall																					
Failure to Retrieve Baton W/in Reasonable Time																					
PENALTY	.1	.2	.3	.4	.5	.6	.7	.8	.9	1.0	1.1	1.2	1.3	1.4	1.5	1.6	1.7	1.8	1.9	2.0	TOTAL
Unison																					
Breaks/slips																					
Off Pattern																					
PENALTY	2.0	4.0	6.0	8.0																	
Exceeding Skills																					
Exceeding Gymnastics																					

*** NOTE*** Juvenile Corps May NOT Incorporate Gymnastic/Tumbling Skills Junior Corps May Incorporate 1 Gymnastic/Tumbling Skill Senior Corps May only Incorporate 2 Gymnastic Skills

Failure to Retrieve Baton before Leaving Competition Area ______2.0 Penalty

TWIRLING TIME: _____

Juvenile Twirling Corps2:00 Minutes MinimumJr/Sr Twirling Corps3:00 Minutes MinimumParade Corps1:00 Minute(Twirling Judge Will Do This)

OVERALL PERFORMACNE TIME: _____

Juvenile Twirling Corps5:00 - 7:00Jr/Sr Twirling Corps7:00 - 9:00Parade Corps4:00 - Max.

TOTAL BATON PENALTIES

Total of .5 Penalties	
Total of .1 Penalties	
Total of 2.0 Penalties	
Total Twirling Time Penalties .1 per sec.	
Over/Under	
Total Overall Time Penalties .1 per sec.	
Over/Under	
TOTAL	

Clerk's Initials

Judge's Signature



CORPS PENALTY SHEET Marching and Maneuvering Penalties



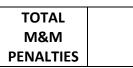
PENALTY	.5	1.0	1.5	2.0	2.5	3.0	3.5	4.0	4.5	5.0	5.5	6.0	6.5	7.0	7.5	8.0	8.5	9.0	9.5	10	TOTAL
Out of Step																					
PENALTY	.1	.2	.3	.4	.5	.6	.7	.8	.9	1.0	1.1	1.2	1.3	1.4	1.5	1.6	1.7	1.8	1.9	2.0	TOTAL
Alignment																					
Precision																					
Phasing																					
In & Out of																					
Bounds																					
PENALTY	2.0	4.0	6.0	8.0																	TOTAL
Over																					
Gymnastics																					
Use of																					
Container																					
>36″																					
Intentional																					
Delay of																					
Contest																					
Use of																					
prohibited																					
Materials																					
Floor Damage																					
Rosin/Powder																					

TOTAL PENALTIES

ADDITIONAL PARADE CORP PENALTIES

INDIVIDUAL	.1	.2	.3	.4	.5	.6	.7	.8	.9	1.0	1.1	1.2	1.3	1.4	1.5	1.6	1.7	1.8	TOTAL
Continuous Foot Motion																			
Incorrect Start Position																			
Entering Performance Area From Incorrect Boundary																			
Exiting Performance Area From Incorrect Boundary																			
Crossing or Stepping Over the 25' line Parade Marking																			
ENTIRE CORPS	2.0	4.0	6.0																TOTAL
Continuous Foot Motion																			
Incorrect Start Position																			
Crossing or Stepping Over the 25' line Parade Marking																			
Entering Performance Area From Incorrect Boundary																			
Exiting Performance Area From Incorrect Boundary																			
Exceeding "2" Turn																			

TOTAL





AAU DANCE TWIRL TEAM

Place



•			•
Code:		Judge's Scale	
V(Checked) = Very Good	50-54 55-60 61-70	71-80 81-90 91-95 96-	SCORE
_o (Encircled) =Unsatisfactory or Needs More	100		20 POINTS EACH
	WEAK FAIR AVERAGE Variety: Vertical Horizontal	GOOD VERY GOOD EXCELLENT SUPERIOR Difficulty: Vertical Horizontal	EACH
TWIRLING			
IVVIKLING	Ambidexterity: Vertical Horizontal	Ambidexterity: Vertical Horizontal Smoothness	
CONTENT	Exchanges		
CONTLINE	Releases Receptions	Speed &Control	
	Partner/Group Sequences		
		Difficulty	
	Variety		
	Creativity	Difficulty of Twirls with Dance Combinations	
DANCING	Rhythm	Control of Body	
	Timing		
	Originality	Musical Interpretation	
	Musical Effectiveness	Audience Appeal	
CHOREOGRAPHY	Change of Pace	Correlation of Body, Footwork, and Baton	
	Dynamic Effects	Twirling	
	Specialties	Volume & Clarity	
		Entrance & Exit	
	Perfection	Uniformity	
	Precision	Style of Dance Style of Baton	
TECHNIQUE &	Poise	Aerials	
	Grace of Execution	Footwork	
PRESENTATION	Technique	Arms	
	Baton	Hands	
	Dance	Body	
	Quality of Performance	Quality of Reproduced Music	
	Salesmanship	Grooming	
	Professionalism	Hair	
SHOWMANSHIP &	Enthusiasm	Baton Clean	
	Confidence	Shoes Clean	
APPEARANCE	Eye Contact	Attitude	
	Finesse/Charisma	Smile	

Time for ALL	PENALTIES	.5	1.0	1.5	2.0	2.5	3.0	3.5	4.0	4.5	5.0	Total	SCORE
Status Levels	Drop												
2:00-3:00	2 Hand catch												
	Fall												LESS PENALTIES
Time:	PENALTIES	.1	.2	.3	.4	.5	.6	.7	.8	.9	1.0	Total	
	Unison												
	Breaks/Slips												FINAL SCORE
Number of	Off Pattern												
Members:	Out of Bounds												
	PENALTIES	2.0	4.0	6.0									
	Exceeding Skills								Othe	er Pena	alties		
	Exceeding Gymnastics												
	Overtime Under time	.1 Pe	r Sec.						TOTAL PENALTIES				



AAU DRILL TEAM (Military/Freestyle)





Code:	1	Judge's Scale	SCORE
v(Checked) = Very Good	50-54 55-60 61-70 71-80	81-90 91-95 96-100	20 POINTS
 e(Encircled) =Unsatisfactory or Needs More 	WEAK FAIR AVERAGE GOOD	VERY GOOD EXCELLENT SUPERIOR	EACH
	Constant Left-Right Tempo	Verbal Commands	
	High Mark Time	Arm Swings	
TWIRLING	Low Mark Time	Basic Marching	
IVIIILEIIVO	Side Steps	Freestyle- Double Time, Half-time, Ball	
CONTENT	Stride	Changes,	
001112111	Partner/Group Sequences	Kicks, Hops, Digs, Jazz Runs	
	Facial Expression	Change of Pace (Freestyle Only)	
	Partner Sequences	Change of Floor Patterns	
	Group Sequences	Alignment	
	Unison	Spacing	
TEAMWORK	Uniformity- Head, Hands, Chin,	Intervals	
	Knees	Freestyle- Chants, Verbal Commands, Vocals	
	Toes, Heels, Baton		
	Freestyle- Arm Movements		
	Originality	Audience Appeal	
	Dynamic Effects	Correlation of Body, Footwork, and Baton	
CHOREOGRAPHY	Changing Of Floor Patterns	Entrance & Exit	
	Floor Coverage	Marching & Maneuvering	
		Reviewing Stand Production	
	Perfection	Uniformity	
	Precision	Style of Marching Style of Baton	
TECHNIQUE &	Poise	Footwork	
	Grace of Execution	Arms	
PRESENTATION	Technique	Hands	
	Baton	Body	
	Marching	Quality of Performance	
	Alignment & Spacing		
SHOWMANSHIP &	Salesmanship Professionalism	Grooming Attitude Smile	
	Enthusiasm	Hair Eye Contact Baton Clean Finesse/Charisma	
APPEARANCE	Confidence	Shoes Clean Finesse/Charisma	
	Connuence	Shoes Clean	

Time for ALL	PENALTIES	.5	1.0	1.5	2.0	2.5	3.0	3.5	4.0	4.5	5.0	Total	SCORE
Status Levels	Drop												
2:00-3:00	Twirling												
	Fall												LESS PENALTIES
Time:	PENALTIES	.1	.2	.3	.4	.5	.6	.7	.8	.9	1.0	Total	
	Unison												FINAL SCORE
	Breaks/Slips												
Number of	Marching Style												
Members:	Alignment												
	PENALTIES	2.0	4.0	6.0									
	Exceeding Skills								Othe	er Pena	lties		
	Exceeding Gymnastics												
	Overtime Under time	.1 Pe	r Sec.						TOTAL PENALTIES				



AAU NOVELTY TWIRL TEAM





Code: √(Checked) = Very Good ₀(Encircled) =Unsatisfactory or Needs More	50-54 55-60 61-70 71-80 WEAK FAIR AVERAGE GOOD	Judge's Scale 81-90 91-95 96-100 VERY GOOD EXCELLENT SUPERIOR	SCORE 20 POINTS
TWIRLING CONTENT	Variety: Vertical Horizontal Ambidexterity: Vertical Horizontal Exchanges Releases Receptions Partner/Group Sequences	Difficulty: Vertical Horizontal Ambidexterity: Vertical Horizontal Smoothness Speed &Control	EACH
TEAMWORK	Variety Creativity Rhythm Timing Partner/Group Sequences Unison	Difficulty Difficulty of Twirls with Dance Combinations Control of Body Exchanges Releases Receptions Musical Expression through Movement Props	
CHOREOGRAPHY	Originality Musical Effectiveness Change of Pace Dynamic Effects Specialties Entertainment Value Technical Quality of Reproduced Music	Musical Interpretation Audience Appeal Correlation of Body, Footwork, and Baton Twirling Volume & Clarity Entrance & Exit Costume Suitable for Theme	
TECHNIQUE & PRESENTATION	Perfection Precision Poise Grace of Execution Technique Baton Dance Quality of Performance Facial expression	Uniformity Style of Dance Style of Baton Aerials Footwork Arms Hands Body Quality of Reproduced Music	
SHOWMANSHIP & APPEARANCE	Salesmanship Professionalism Enthusiasm Confidence	GroomingAttitudeHairSmileBaton CleanEye ContactShoes CleanFinesse/Charisma	

Time for ALL	PENALTIES	.5	1.0	1.5	2.0	2.5	3.0	3.5	4.0	4.5	5.0	Total	SCORE
Status Levels	Drop												
2:00-3:00	2 Hand catch												
(Required Twirl	Fall												LESS PENALTIES
1:30 of routine)	PENALTIES	.1	.2	.3	.4	.5	.6	.7	.8	.9	1.0	Total	
	Unison												
Time:	Breaks/Slips												FINAL SCORE
	Off Pattern												
Number of	Out of Bounds												
Members:	PENALTIES	2.0	4.0	6.0									
wiembers.	Exceeding Skills								Other	Other Penalties			
	Exceeding Gymnastics												
	Overtime Under time	.1 Per	Sec.		TOTAL PENALTIES								



AAU PARADE CORPS

Place



(Checked) = Very Good (Encircled) = Unsatisfactory or Needs More 50-54 55-60 61-70 71-80 81-90 91-95 96-100 WEAK FAIR AVERAGE GOOD VERY GOOD EXCELLENT SUPERIOR Variety/Difficulty/Creativity Floor Coverage & Flow Floor Patterns Artistic Interpretation Musical Interpretation Baton & Body Work Change of Pace Dynamic Effects Dynamic Effects Equipment Work Dynamic Effects Ouality of Music Originality Rhythm Audience Appeal Timing Specialties (Adv Only) Novelties Floor Than 2 Spins LR R Vertical Horizontal Vertical Horizontal Vertical Horizontal Vertical Horizontal Vertical Horizontal Vertical Horizontal Vertical Horizontal Vertical Horizontal	Checked) = Very Good		Judge's Scale								
CHOREOGRAPHY Variety/Difficulty/Creativity Floor Coverage & Flow Baton Equipment Floor Patterns Artistic Interpretation Musical Interpretation Baton & Body Work Change of Pace Equipment Work Dynamic Effects Equipment Volue Quality of Music Originality Rhythm Audience Appeal Timing Specialties (Adv Only) Novelties Full Hand Low Flips & Aerials Finger Twirls Rolls Vertical Horizontal No More Than 2 Spins L R Connections Ambidexterity Vertical Horizontal Vertical Horizontal Variety/Difficulty/Creativity Unison Partner Sequence Group Sequence Group Sequence Spacing Integrated With All Members Exchanges: Duet, Trio, Group											
Baton Equipment Floor Patterns Artistic Interpretation Musical Interpretation Baton & Body Work Change of Pace Equipment Work Dynamic Effects Equipment Value Quality of Music O'riginality Rhythm Audience Appeal Timing Specialties (Adv Only) Novelties Full Hand Low Flips & Aerials Finger Twirls Rolls Vertical Horizontal Vertical Horizontal Connections Ambidexterity Vertical Horizontal Vertical Horizontal Variety/Difficulty/Creativity Unison Partner Sequence Group Sequence Group Sequence Spacing Integrated With All Members Exchanges: Duet, Trio, Group											
CHOREOGRAPHY Artistic Interpretation Musical Interpretation Baton & Body Work Change of Pace Equipment Work Dynamic Effects CONTENT Entertainment Value Quality of Music Originality Rhythm Audience Appeal Timing Specialties (Adv Only) Novelties Full Hand Low Flips & Aerials Finger Twirls Rolls Vertical Horizontal No More Than 2 Spins L R Connections Ambidexterity Vertical Horizontal Vertical Horizontal Variety/Difficulty/Creativity Unison Partner Sequence Alignment Group Sequence Spacing Integrated With All Members Exchanges: Duet, Trio, Group			0								
CHOREOGRAPHY Baton & Body Work Change of Pace ROUTINE Equipment Work Dynamic Effects CONTENT Twireling TIME Audience Appeal Timing Specialties (Adv Only) Novelties Vortical Horizontal Low Flips & Aerials Finger Twirls Rolls Vertical Horizontal No More Than 2 Spins L R Connections Ambidexterity Vertical Horizontal Vertical Horizontal Variety/Difficulty/Creativity Unison Alignment GENERAL Group Sequence Spacing Integrated With All Members Exchanges: Duet, Trio, Group											
ROUTINE Equipment Work Dynamic Effects CONTENT Unistant Value Quality of Music TWIRLING TIME Audience Appeal Timing Specialties (Adv Only) Novelties Vorelties Full Hand Low Flips & Aerials Finger Twirls Vertical Horizontal No More Than 2 Spins L R Connections Ambidexterity Vertical Horizontal Vertical Horizontal Variety/Difficulty/Creativity Unison Partner Sequence Alignment Group Sequence Spacing Integrated With All Members Exchanges: Duet, Trio, Group	`HORFOGRAPHY		•								
ROUTINE Entertainment Value Quality of Music Originality Rhythm Audience Appeal Timing Specialties (Adv Only) Novelties Full Hand Low Flips & Aerials Finger Twirls Rolls Vertical Horizontal No More Than 2 Spins L R Connections Ambidexterity Vertical Horizontal Vertical Horizontal Variety/Difficulty/Creativity Unison Partner Sequence Spacing GROUTINE Integrated With All Members											
Originality Rhythm CONTENT Audience Appeal Timing TWIRLING TIME Specialties (Adv Only) Novelties 1 MINUTE MINIMUM Full Hand Low Flips & Aerials Finger Twirls Rolls Vertical Horizontal No More Than 2 Spins L R Connections Ambidexterity Vertical Horizontal Vertical Horizontal Variety/Difficulty/Creativity Unison Partner Sequence Alignment Group Sequence Spacing Integrated With All Members Exchanges: Duet, Trio, Group			•								
CONTENT Audience Appeal Timing TWIRLING TIME Specialties (Adv Only) Novelties 1 MINUTE MINIMUM Full Hand Low Flips & Aerials Finger Twirls Rolls Vertical Horizontal No More Than 2 Spins L R Connections Ambidexterity Vertical Horizontal Vertical Horizontal Vertical Horizontal Vertical Horizontal Vertical Horizontal Vertical Horizontal Vertical Horizontal Vertical Horizontal GENERAL Group Sequence Spacing Integrated With All Members Exchanges: Duet, Trio, Group	ROOTINE										
TWIRLING TIME Specialties (Adv Only) Novelties 1 MINUTE MINIMUM Full Hand Low Flips & Aerials Finger Twirls Rolls Vertical Horizontal No More Than 2 Spins L R Connections Ambidexterity Vertical Horizontal Vertical Horizontal Variety/Difficulty/Creativity Unison Partner Sequence Alignment Group Sequence Spacing Integrated With All Members Exchanges: Duet, Trio, Group	CONTENT	o <i>i</i>	,								
TWIRLING TIME Full Hand Low Flips & Aerials 1 MINUTE MINIMUM Finger Twirls Rolls Vertical Horizontal No More Than 2 Spins L R Connections Ambidexterity Vertical Horizontal Vertical Horizontal Variety/Difficulty/Creativity Unison Partner Sequence Alignment Group Sequence Spacing Integrated With All Members Exchanges: Duet, Trio, Group	CONTEINT		6								
1 MINUTE MINIMUM Finger Twirls Rolls Vertical Horizontal No More Than 2 Spins LR Connections Ambidexterity Vertical Horizontal Vertical Horizontal Vertical Horizontal Vertical Horizontal Variety/Difficulty/Creativity Unison Partner Sequence Alignment Group Sequence Spacing Integrated With All Members Exchanges: Duet, Trio, Group	TWIRLING TIME		Low Flips & Aerials								
Connections Ambidexterity Vertical Horizontal Vertical Horizontal Variety/Difficulty/Creativity Unison Partner Sequence Alignment Group Sequence Spacing Integrated With All Members Exchanges: Duet, Trio, Group	1 MINUTE MINIMUM	Finger Twirls	•								
Connections Ambidexterity Vertical Horizontal Vertical Horizontal Variety/Difficulty/Creativity Unison Partner Sequence Alignment Group Sequence Spacing Integrated With All Members Exchanges: Duet, Trio, Group		Vertical Horizontal	No More Than 2 Spins L R								
Variety/Difficulty/Creativity Unison Partner Sequence Alignment GENERAL Integrated With All Members Spacing		Connections	·								
Partner Sequence Alignment Group Sequence Spacing Integrated With All Members Exchanges: Duet, Trio, Group		Vertical Horizontal	Vertical Horizontal								
Group Sequence Spacing Integrated With All Members Exchanges: Duet, Trio, Group		Variety/Difficulty/Creativity	Unison								
GENERAL Integrated With All Members Exchanges: Duet, Trio, Group		Partner Sequence	Alignment								
		Group Sequence	Spacing								
	GENERAL	Integrated With All Members	Exchanges: Duet, Trio, Group								
		Entertainment Value	Vertical Horizontal								
EFFECT Use of Equipment With Variety of Releases	EFFECT	Use of Equipment With	Variety of Releases								
Body Variety of Receptions		Body	Variety of Receptions								
Movement		Movement									
Posture Uniformity of Body											
Effective/Worthwhile Drill Patterns Head, Arms, Hands, Legs, Feet		-	-								
MARCHING & Uniformity of Equipment Poise & Grace Precision General Baton Handling											
	MARCHING &		C C								
Control Height of Aerials			6								
MANEUVERING Timing Uniformity of Style	MANEUVERING	0									
Style Speed & Control Effectiveness And Contribution of Intricacy			•								
Smoothness Toes Unison Knees											
Batons, Equipment, Movement Parade Style (Appropriate for 25' Street Parade)											
Reviewing Stand Production											
Calesmanchin Creaming			Grooming								
SHOWMANSHIP & Professionalism Hair	HOWMANSHIP &		5								
Enthusiasm Baton Clean											
APPEARANCE Confidence Shoes Clean	APPFARANCE		Shoes Clean								
Eye Contact Attitude											
Finesse/Charisma Smile		Eve Contact	Attitude								

Twirling Time: _____

SCORE LESS PENALTIES FINAL SCORE

Judge's Signature



Place__



Code: v(Checked) = Very Good o(Encircled) =Unsatisfactory or Needs More	50-54 55-60 61-70 71-80 83	ge's Scale 1-90 91-95 96-100 ERY GOOD EXCELLENT SUPERIOR	SCORE 20 POINTS
TWIRLING CONTENT	Variety: Vertical Horizontal Ambidexterity: Vertical Horizontal Exchanges Releases Receptions Partner/Group Sequences	Difficulty: Vertical Horizontal Ambidexterity: Vertical Horizontal Smoothness Speed &Control	EACH
TEAMWORK	Variety Creativity Rhythm Timing Partner/Group Sequences Unison	Difficulty Difficulty of Twirls with Dance Combinations Control of Body Exchanges Releases Receptions Musical Expression through Movement Props	
CHOREOGRAPHY	Originality Musical Effectiveness Change of Pace Dynamic Effects Specialties Entertainment Value Technical Quality of Reproduced Music	Musical Interpretation Audience Appeal Correlation of Body, Footwork, and Baton Twirling Volume & Clarity Entrance & Exit Costume Suitable for Theme	
TECHNIQUE & PRESENTATION	Perfection Precision Poise Grace of Execution Technique Baton Dance Quality of Performance Facial expression	Uniformity Style of Dance Style of Baton Aerials Footwork Arms Hands Body Quality of Reproduced Music	
SHOWMANSHIP & APPEARANCE	Salesmanship Professionalism Enthusiasm Confidence	Grooming Attitude Hair Smile Baton Clean Eye Contact Shoes Clean Finesse/Charisma	

Time for ALL	PENALTIES	.5	1.0	1.5	2.0	2.5	3.0	3.5	4.0	4.5	5.0	Total	SCORE
Status Levels	Drop												
3:30-9:00	2 Hand catch												
(Required Twirl	Fall												LESS PENALTIES
2 min. minimum)	PENALTIES	.1	.2	.3	.4	.5	.6	.7	.8	.9	1.0	Total	
	Unison												
Time:	Breaks/Slips												FINAL SCORE
	Off Pattern												
Number of	Out of Bounds												
Members:	PENALTIES	2.0	4.0	6.0									
WIEITIDEI'S.	Exceeding Skills								Other Penalties				
	Exceeding Gymnastics												
	Overtime Under time	.1 Per	Sec.						TOTAL PENALTIES				



AAU STREET PARADE TEAM

Place_



•														
<u>Code</u> : ν(Checked) = Very Good ₀(Encircled) =Unsatisfacto	-			61-70 AVERAG] 1-80 iOOD	ludge's 81-90 VERY		91- EXC	95 ELLENT		5-100 PERIOR		SCORE 20 POINTS EACH
TWIRL CONT		Variety: Vertical Horizontal Ambidexterity: Vertical Horizontal Exchanges Releases Receptions Partner/Group Sequences						iculty Vertica zontal bidext Vertica pothne ed &C	erity I Hor ess					
TEAMW	VORK						Difficulty Difficulty of Twirls with Marching & Maneuvering Control of Body Variety of Pattern of Exchanges Group Sequences Unison							
CHOREOG	GRAPHY	Originality Dynamic Effects Specialties Changing Of Floor Patterns Floor Coverage					Audience Appeal Correlation of Body, Footwork, and Baton Entrance & Exit Marching & Maneuvering Reviewing Stand Production							
TECHNIC PRESENT		Perfection Precision Poise Grace of Execution Technique Baton Marching Alignment & Spacing				Uniformity Style of Marching Style of Baton Aerials Footwork Arms Hands Body Quality of Performance								
SHOWMA		Salesman Profession Enthusias Confidenc	ship nalism m				E	oming Iair Baton (Shoes (Clean		-	Contac	Smile ct arisma	
Time for ALL	PENALTIE	S	.5	1.0	1.5	2.0	2.5	3.0	3.5	4.0	4.5	5.0	Total	SCORE
Status Levels 2:30 Maximum Time:	Drop 2 Hand cat Fall Off Beat													LESS PENALTIES
	Out of Ste													
Numbers	Improper Sa			-	-		-		_	•	-		.	
Number of	PENALTIE Unison	3	.1	.2	.3	.4	.5	.6	.7	.8	.9	1.0	Total	FINAL SCORE
Members:	Breaks/Slip	26												TINAL SCORE
	Off Patter													
	Out of Bour													
	PENALTIE		2.0	4.0	6.0						L	1	I	
	Exceeding Sl				5.0					Otha	er Pena	altion		
										othe	. Felle	11163		
	Exceeding Gym Floor Patte	g Gymnastics												
		der time	.1 Pei	r Sec.							TOTAL NALTI			



Place____



v(Checked) = Very G	ode: pod factory or Needs More	50-54 WEAK		1-70 VERAGE		1-80 OOD	81-90	s Scale	91-	95 ELLENT		6-100 JPERIOF	3		SCORE 20 POINTS EACH
	RLING TENT	Ambide Horizont Exchang Relea		DifficultyFinger TwirlsVertical HorizontalVertical HorizontalAmbidexterityRollsVertical HorizontalAerialsSmoothnessNoveltiesSpeed & ControlFull Hand											
TEAM	WORK	Variety Creativity Rhythm Timing Exchanges Releases Receptions Partner Sequences					Difficulty Difficulty of Twirls with Marching & Maneuvering Control of Body Variety of Pattern of Exchanges Group Sequences Unison								
CHOREC	OGRAPHY	Specialt Changir	c Effects	r Pattei	rns	Corr Entr	ience relatio rance & rching	n of Bo & Exit	ody, F		ork, an	id Bato	วท		
	IIQUE & ITATION	Perfecti Precisio Poise Grace o Techniq Bator Marc Alignme	Uniformity Style of Marching Style of Baton Aerials Footwork Arms Hands Body Quality of Performance												
	ANSHIP & RANCE	Salesma Professi Enthusi Confide Eye Cor	anship ionalism asm ence			Groo H B S	oming lair aton (hoes (tude	Clean Clean		<u> </u>					
Time for ALL	PENALTIE	S	.5	1.0	1.5	2.0	2.5	3.0	3.5	4.0	4.5	5.0	Total		SCORE
Status Levels	Drop														
2:00-3:00	2 Hand cat	tch													
	Fall				-		_	_	_		-			LES	S PENALTIES
Time:	PENALTIE		.1	.2	.3	.4	.5	.6	.7	.8	.9	1.0	Total		-
	Unison Brooks /Sli														
Number of	Breaks/Sli Off Patte										<u> </u>			FI	VAL SCORE
Members:	Out of Bou														
wieningers:	PENALTIE		2.0	4.0	6.0							L	I	1	
			2.0		0.0	1				Othe	r Pena	alties		i	
	Exceeding Skills Exceeding Gymnastics					1				June	ene				
	PENALTIES 1.0 2.0					J									
	Failure to Sa					TOTAL PENALTIES									
	Overtime Un	der time	.1 Per	· Sec.]				PE	INALII	E3			



Place____



Code:	l l	udge's Scale						
v(Checked) = Very Good	- 50-54 55-60 61-70 71-8							
o(Encircled) =Unsatisfactory or Needs More	WEAK FAIR AVERAGE GO	OD VERY GOOD EXCELLENT SUPERIOR						
	Variety/Difficulty/Creativity	Floor Coverage & Flow						
CHOREOGRAPHY	Baton Equipment	Floor Patterns						
	Artistic Interpretation	Musical Interpretation						
ROUTINE	Baton & Body Work	Change of Pace						
	Equipment Work	Dynamic Effects						
CONTENT	Entertainment Value	Quality of Music						
	Originality	Rhythm						
Juvenile Twirling Time 2:00 Minimum	Audience Appeal	Timing						
	Specialties (Adv Only) Full Hand	Novelties Low Flips & Aerials						
Jr/Sr Twirling Time 3:00 Minimum	Finger Twirls	Rolls						
	Vertical Horizontal	Multiple Spins L R						
	Connections	Ambidexterity						
	Vertical Horizontal	Vertical Horizontal						
	Variety/Difficulty/Creativity	Unison						
TEAMWORK	Partner Sequence	Alignment						
IEANNWORK	Group Sequence	Spacing						
	Integrated With All Members Entertainment Value	Exchanges: Duet, Trio, Group Vertical Horizontal						
	Use of Equipment With	Variety of Releases						
	Body	Variety of Receptions						
	Movement							
	Posture	Uniformity of Body						
TECHNIQUE	General Handling Equipment	Head, Arms, Hands, Legs, Feet Uniformity of Equipment						
TECHNIQUE	Precision	Poise & Grace						
&	Control	General Baton Handling						
	Timing	Height of Aerials						
EXECUTION	Style	Uniformity of Style						
EXECCTION	Effectiveness And Contribution of Novelties	Use of Multiple Batons						
	Specialties	Speed & Control						
	Smoothness Unison	Intricacy						
	Batons, Equipment, Movement							
	Salesmanship	Grooming						
SHOWMANSHIP &	Professionalism	Hair						
	Enthusiasm	Baton Clean						
APPEARANCE	Confidence	Shoes Clean						
	Eye Contact	Attitude Smile						
	Finesse/Charisma							

TWIRLING TIME: _____

SCORE LESS PENALTIES FINAL SCORE

Clerk's Initials