



AAU TWIRL TEAM

Place _____



	<u>Code:</u>		<u>Judge's Scale</u>									
	v(Checked) = Very Good	o(Encircled) =Unsatisfactory or Needs More	0-55 CHAL/NOV	55-60 CH/NOV/BEG	60-65 BEG	65-70 BEG/INT	70-75 INT	75-80 INT/ADV	80-85 ADV	85-90 ADV/ELITE	90-100 ELITE	
TWIRLING CONTENT	Variety: Vertical Horizontal Ambidexterity: Vertical Horizontal Exchanges Releases Receptions Partner/Group Sequences				Difficulty Vertical Horizontal Ambidexterity Vertical Horizontal Smoothness Speed &Control				Finger Twirls Vertical Horizontal Rolls Aerials Novelties Full Hand			
TEAMWORK	Variety Creativity Rhythm Timing Exchanges Releases Receptions Partner Sequences				Difficulty Difficulty of Twirls with Marching & Maneuvering Control of Body Variety of Pattern of Exchanges Group Sequences Unison							
CHOREOGRAPHY	Originality Dynamic Effects Specialties Changing Of Floor Patterns Floor Coverage				Audience Appeal Correlation of Body, Footwork, and Baton Entrance & Exit Marching & Maneuvering							
TECHNIQUE & PRESENTATION	Perfection Precision Poise Grace of Execution Technique Baton Marching Alignment & Spacing				Uniformity Style of Marching Style of Baton Aerials Footwork Arms Hands Body Quality of Performance							
SHOWMANSHIP & APPEARANCE	Salesmanship Professionalism Enthusiasm Confidence Eye Contact Finesse/Charisma				Grooming Hair Baton Clean Shoes Clean Attitude Smile							

Time for ALL Status Levels 2:00-3:00	PENALTIES	.5	1.0	1.5	2.0	2.5	3.0	3.5	4.0	4.5	5.0	Total	SCORE
	Drop												
Time: _____	2 Hand catch												LESS PENALTIES
	Fall												
Number of Members: _____	PENALTIES	.1	.2	.3	.4	.5	.6	.7	.8	.9	1.0	Total	FINAL SCORE
	Unison												
	Breaks/Slips												
	Off Pattern												
	Out of Bounds												
	PENALTIES	2.0	4.0	6.0									Total Penalties
	Exceeding Skills												
	Exceeding Gymnastics												
	PENALTIES	1.0	2.0										
	Failure to Salute												
	Overtime Under time	.1 Per Sec.											

Clerk's Initials _____

Judge's Signature _____