



2015
AAU Boys Junior National
Volleyball Championships



June 19-21, 2015

General Information
& Event Rules



All schedules and results are online at www.advancedeventsystems.com and www.aauvolleyball.org.

Check the web site for updates.

Teams are responsible for knowing their playing and officiating assignments. Please check your schedule online frequently. All schedules are subject to change.

Play schedules for the next day may not be determined until all pools in the division are completed. It is highly recommended that you do not leave your playing site until your pool is completed and the final pool standings are determined. IT IS THE COACH'S RESPONSIBILITY TO KNOW IF THERE WILL BE A PLAYOFF MATCH FOR THEIR POOL.



2015 AAU Boys' Junior National Volleyball Championships June 18 - 21, 2015



14 & Under

352 Elite 12 U Boys	352 Elite	14U	FL
A5 Mizuno 14 Kip	A5 Mizuno Volleyball	14U	GA
Criollos 12U	Club Criollos	14U	PR
Florida Suns 14 Boys	Florida Sons/Suns Volleyball Club	14U	FL
Ocean Bay 14 Quiksilver	Ocean Breeze and Ocean Bay Volleyball Club (OBV)	14U	FL
Ocean Bay 14 Surf	Ocean Breeze and Ocean Bay Volleyball Club (OBV)	14U	FL
Ocean Bay 14 Waves	Ocean Breeze and Ocean Bay Volleyball Club (OBV)	14U	FL
Orlando Gold 14 Black	Orlando Gold VBC	14U	FL
Orlando Gold 14 Gold	Orlando Gold VBC	14U	FL
Orlando Gold 14 North	Orlando Gold VBC	14U	FL
Prevail VBC	Prevail Volleyball Club	14U	PA
Spartans	Jestorce Volleyball Club	14U	VI
Toreros Volleyball Academy 14s	Toreros Volleyball Academy	14U	FL

15 & Under

15-2 VAQUEROS JAVIER	Club Voleibol Vaqueros Bayamon	15U	PR
352 Elite 15'U Boys	352 Elite	15U	FL
Axis Elite 15 Rox Boys	Axis Elite Volleyball Academy	15U	SC
CTIV Kelvyn	Team Island Volleyball	15U	PR
MIAMI SELECT 15 BOYS	Miami Select Volleyball Club	15U	FL
Ocean Bay 15 Quiksilver	Ocean Breeze and Ocean Bay Volleyball Club (OBV)	15U	FL
Ocean Bay 15 Surf	Ocean Breeze and Ocean Bay Volleyball Club (OBV)	15U	FL
Ocean Bay 15 Waves	Ocean Breeze and Ocean Bay Volleyball Club (OBV)	15U	FL
Orlando Gold 15 Black	Orlando Gold VBC	15U	FL
Ponce Pumas	Escuela de Voleibol Ponce Pumas	15U	PR
VM-15M	Voleimiami	15U	FL

16 & Under

16 Chaos	Central Jersey Volleyball Academy	16U	NJ
Coastal 16N-1	Coastal Volleyball	16U	FL
Florida Suns 16 Boys	Florida Sons/Suns Volleyball Club	16U	FL
Force 16U Boys Volleyball	Force 16U Boys Volleyball	16U	BC
Indy Elite	Indy Elite SVC	16U	IN
MIAMI SELECT 16 BOYS	Miami Select Volleyball Club	16U	FL
Ocean Bay 16 Coast	Ocean Breeze and Ocean Bay Volleyball Club (OBV)	16U	FL
Ocean Bay 16 Quiksilver	Ocean Breeze and Ocean Bay Volleyball Club (OBV)	16U	FL
Ocean Bay 16 Surf	Ocean Breeze and Ocean Bay Volleyball Club (OBV)	16U	FL

Ocean Bay 16 Waves	Ocean Breeze and Ocean Bay Volleyball Club (OBV)	16U	FL
Orlando Gold 16 Black	Orlando Gold VBC	16U	FL
Orlando Gold 16 Gold	Orlando Gold VBC	16U	FL
patriotas	Patriotas de Lares	16U	PR
Pilipa'a VBC	Pilipa'a VBC	16U	HI
Powerhouse 16	Powerhouse Volleyball Club	16U	FL
TOP SELECT 16 ROYAL	Top Select Volleyball Academy	16U	FL
Toreros Volleyball Academy 16s	Toreros Volleyball Academy	16U	FL
TVA VOLLEYBALL SYSTEM 16M	TVA VOLLEYBALL SYSTEM	16U	PR
VM-16M	Voleimiami	16U	FL

17 & Under

17-2 VAQUEROS SANTIAGO	Club Voleibol Vaqueros Bayamon	17U	PR
Coastal 17N-1	Coastal Volleyball	17U	FL
Crushers	Volleyball East	17U	PA
CTIV Raul	Team Island Volleyball	17U	PR
MIAMI SELECT 17 BOYS	Miami Select Volleyball Club	17U	FL
Ocean Bay 17 Quiksilver	Ocean Breeze and Ocean Bay Volleyball Club (OBV)	17U	FL
Ocean Bay 17 Waves	Ocean Breeze and Ocean Bay Volleyball Club (OBV)	17U	FL
Orlando Gold 17 Black	Orlando Gold VBC	17U	FL
Ponce Boys Volleyball	Ponce Volleyball Boys Club	17U	PR
SPIKERS	SPIKERS VOLLEYBALL CLUB	17U	PR
Tainos	Tainas Volleyball Club	17U	FL
VM-17M	Voleimiami	17U	FL

18 & Under

352 Elite 8 Boys	352 Elite	18U	FL
A5 Mizuno 18 Jeff	A5 Mizuno Volleyball	18U	GA
Bayou Boys 18u	Bayou Boys Volleyball Club	18U	LA
Coastal 18N-1	Coastal Volleyball	18U	FL
Coastal 18N-2	Coastal Volleyball	18U	FL
Gigantes Carolina - 18	Carolina Gigantes	18U	PR
NYC Crusaders	NYC Crusaders	18U	NY
Ocean Bay 18 Quiksilver	Ocean Breeze and Ocean Bay Volleyball Club (OBV)	18U	FL
Playeros 18	Playeros Volleyball Club	18U	FL
Raptors 18	Tampa Bay Raptors	18U	FL
Spike Sport Hammer	Spike Sport Boys Volleyball Club	18U	TX
Tainos	Tainas Volleyball Club	18U	FL
Toreros Volleyball Academy 18s	Toreros Volleyball Academy	18U	FL
VM-18M	Voleimiami	18U	FL

**352 Elite 12
14 & UNDER**



**A5 Mizuno 14 Kip
14 & UNDER**



**Prevail VBC
14 & UNDER**



**Toreros Volleyball Academy
14 & UNDER**



**Axis Elite 15 Rox
15 & UNDER**



**CTIV Kelvyn 15
15 & UNDER**



**Miami Select 15
15 & UNDER**



**Force 16 Boys
16 & UNDER**



**Indy Elite 16
16 & UNDER**



**Miami Select 16
16 & UNDER**



**Patriotas
16 & UNDER**



**Pilipa'a VBC 16
16 & UNDER**



Toreros Volleyball Academy
16 & UNDER



TVA Volleyball System
16 & UNDER



Crushers 17
17 & UNDER



CTIV Raul 17
17 & UNDER



Miami Select 17
17 & UNDER



A5 Mizuno 18 Jeff

18 & UNDER



Toreros Volleyball Academy

18 & UNDER



CHAMPIONSHIPS FORMAT

All matches will use rally scoring best 2 out of 3 sets (no cap), unless otherwise noted. Sets 1 and 2 will play to 25 points, set 3 will play to 15 points with a court change at 8 points.

- In the 5-team pools, there will be a scheduled break between matches 3 and 4.
- In the 6 and 7 team pools, pool play matches will be played in two days.
- In 3 team pools with cross-over this match will count towards your tournament record and placement in the final standings.
- In 3 team pools without a cross-over, teams will play 3 sets to 25 points with no court change. All sets will count towards your finish.

The schedule and results will be available online through Advanced Event System (AES) www.advancedeventsystems.com and AAU Volleyball www.aauvolleyball.org. Check either website for any updates. Designated computers will be available at the Orlando Sports Center. In the event that you are in question of your finish after pool play, or if there is a discrepancy in your standings, report to the Championship Desk at your playing facility immediately.

Teams are responsible for knowing their playing and officiating assignments. Please check your schedule online frequently. All schedules are subject to change. Play schedules for the next day may not be determined until all pools in the division are completed. It is highly recommended that you do not leave your playing site until all matches in your pool are completed and the pool standings are finalized and displayed on the AES Tournament Reporting System.

PLAYING SITES

Orlando Sports Center (6700 Kingspointe Parkway, Orlando, FL 32819)

- Courts 1 through 10

TEAM ROSTERS AND CHECK-IN

- a. A Coach or Team Representative must verify, at Check-In, that all information is correct including:
- Players (max 14) are all listed and with their correct uniform number (a player may only have one number). Players, including Liberos, must wear the same uniform number throughout the competition. Players may only be on one team roster in the event, regardless of competition division.
 - Coaches/Bench Personnel (max 4) are all listed correctly.
 - Chaperones (max 2) are all listed correctly.
 - Only Coaches/Bench Personnel (4) may be listed and sit on the team bench during play. Coaches/Bench Personnel must have the appropriate credential in order to be on the team bench. Chaperones are not permitted on the bench or competition floor.
 - After the coach/team representative verifies and signs the team roster, the roster becomes final and will be in effect throughout the event. Any adjustments to the roster after it has been signed off on must be made at the Championship Desk and will include a \$25 fee per change. **No players may be added to the team roster after the team's first match begins.**

WARM-UP & BALL HANDLING

There will be no ball handling allowed anywhere in any venue except on your assigned court.

- a. There will be no shared hitting during any warm-up.
- b. **For each team's first match of the day (5-4-4),** they will have warm-up time of 5 minutes of shared ball handling, 4 minutes of solo court time for the serving team and 4 minutes of solo court time for the receiving team.
- c. **After all teams playing in a match have played a match (2-4-4),** the remaining match warm-up will be: 2 minutes shared ball handling, 4 minutes of solo court time for the serving team and 4 minutes of solo court time for the receiving team.
- d. **All serving must be done during a team's solo court time.**
- e. **When one team has exclusive use of the court, the other team must be either at its team bench or out of the playing area. Warming up with balls at the team bench or in the spectator walkways is not permitted.**
- f. **A team may elect to rest during their warm-up period and the full time will be allowed with the court remaining empty during this time.**

OFFICIATING RESPONSIBILITIES

- a. Certified 1st and 2nd referees will be provided for each match.
- b. Each team ***MUST*** provide qualified persons for any work team assignments:
 - one (1) scorekeeper,
 - one (1) scoreboard operator,
 - two (2) line judges,
 - one (1) Libero tracker, and
 - **One of the team's rostered coaches with the appropriate credential must be present at the scorers table for the entire match when your team is scheduled to work.**
- c. **Scorekeepers must be competent or the team will be required to hire an official scorekeeper at \$25 per match through the event staff. Competency will be determined by the Championship Committee.**
- d. Officiating teams must report to the referees at the **beginning of the warm-up time.** Teams are considered late for their officiating assignment if **all** members of the officiating crew are not in attendance at the end of the warm-up period.
- e. For each minute the work team is not complete (including a rostered coach), the team will be assessed a 1 penalty point, up to a maximum of 25 points in their next set.
- f. Failure to provide the complete officiating crew for a **second assigned match** could result in a forfeit of your next match. If you leave your court or the facility, allow enough time to return for your next assignment (play or work team).

RULES OF PLAY

The AAU Junior National Volleyball Championships will be conducted under the AAU Code, AAU Volleyball Handbook and the current Domestic Competition Regulations as presented by USA Volleyball, with modifications by the AAU National Volleyball Committee. These rules may also be modified by Championship Rules and information included in this guide.

Some of the key or tournament specific rules are listed below.

- a. Each team will be allowed a maximum of 12 substitutions.
 - Substitutions are only recognized when the sub(s) enters the sub/attack zone.
 - Only one sub may enter the zone at a time.
 - There is no longer a request from the coach or captain.
- b. Teams in all divisions may use Libero Players.
 - Each team may designate up to two Liberos.
 - Libero(s) must be identified prior to each set.
 - Only one Libero may be on the court at a time.
 - The Libero(s) may serve in only one rotation in a set.
 - The Libero(s) uniform jersey must be immediately recognized from all angles as being in clear contrast to and distinct from the other members of the team. It must contrast in color to the predominant color of the jerseys of the other members of the team.
- b. Uniform Requirements:
 - **Each player is required to wear the same jersey number throughout the event.** This applies to **all** players including the Libero position. If players share the Libero position from set to set or match to match, each player must wear their same jersey number whenever they play, whether they are or they are not assigned to the Libero position.
 - Under the blood rule applications, a number may be changed temporarily.
 - Identical uniforms are required, with the **exception** of the Libero. The Libero must wear a uniform shirt that is immediately recognized from all angles as being in clear contrast to and distinct from the other members of the team.
 - Uniform Numbers:
 - Jerseys must be numbered in a permanent manner from 1 to 99.
 - Duplicate numbers are not allowed.
 - Uniform numbers must be clearly visible, centered on the chest and back. (Tape may not be used to form or alter a uniform number.)
 - The numbers must be minimum height of 4" on the chest and 6" on the back (recommended to be 6" on chest and 8" on the back). The stripe forming the numbers shall have a minimum width of $\frac{3}{4}$ ".
 - Each jersey must use the same color and number height for all players except the Libero. The color and brightness of the numbers must contrast with the color and brightness of the jerseys. Color combinations such as purple/black, dark green/black, navy/black or navy/maroon are not distinctive enough to comply with the rules.
 - For additional specifications, please refer to USAV rule 4.3.
- c. Centerline and Net Touch Rules:
 - To touch the opponent's court with any part of the body above the feet is permitted provided that it does not interfere with the opponent's play.
 - Contact with the net by a player is not a fault unless it interferes with play.

- Players may touch the post, ropes or any other object outside the antenna, including the net itself, provided the contact does not interfere with play.
 - A player interferes with play by (amongst others) touching the top band of the net or the top 80 cm of the antenna during action of playing the ball, taking support from the net simultaneously with playing the ball, creating an advantage over the opponent or making actions which hinder an opponent's legitimate attempt to play the ball.
 - For complete rules, please refer to the current Domestic Competition Regulations as presented by USA Volleyball available at www.usavolleyball.org.
- d. Players and Spectators may not, at any time, have or use any form of artificial noisemaker in any of the competition facilities.
- e. If a match is moved to another court for any reason, the match will resume at the same score as it was left off. The match will not be restarted.

MATCH START TIMES

- a. The FIRST MATCH of any round or wave will not begin before its scheduled time.
- b. Within a wave, a match may be advanced no more than ten (10) minutes from the scheduled starting time provided the 2 competing teams, the assigned work team, the officiating team, officials and tournament staff **all** agree.
- c. The last round of the wave may be advanced more than 10 minutes provided the 2 competing teams, the assigned work team, the officiating team, officials and tournament staff **all** agree.

FORFEITURES

- a. In the event that a complete playing team (6 legal players and a roster coach) is not present and ready to play at the scheduled match time, the missing/incomplete team will forfeit the first set of the match. The team forfeits the second set of the match 10 minutes after the forfeiture of the first set. If the team arrives or becomes complete during the 10 minutes between sets, the second set will begin immediately upon completion of line-ups and there will be no warm-up time.
- b. If there is potential for a playoff, all teams **must** remain in the court area. When Championship completes the playoff determination and seeding, they will notify the officials and if necessary send a playoff score sheet to the court. Any team not present or incomplete, will forfeit the playoff whether they are playing or assigned as the work team.

PROTESTS

- a. Any protest must be lodged with the first referee prior to the next serve.
- b. Only the floor captain may lodge a protest. (Exception: for 14 & Under Divisions where the coach may act as captain.)
- c. The first referee is obligated to acknowledge all protests.
- d. The Protest Committee will consist of: (1) a Tournament Director or Event Staff, (2) a Head Official and (3) another tournament official not involved in the match.

MISCONDUCT

Any player, coach or team representative that is disqualified, expelled, or displays excessive unsportsmanlike or unethical behavior, or inappropriate conduct will be reviewed by the Championships Committee for possible further action. This could include total disqualification for the remainder of the tournament.

AWARDS

a. Championship Division Awards

- AAU National Championship trophies and medals will be awarded to the top 4 teams in each age group (1st, 2nd, and two 3rds). Teams will receive their awards during the ceremony after the Championship match of their age group.

b. Other Division Awards

- Teams winning Divisions other than the Championship Division (Premier, etc.) will proceed to the designated awards area to receive team and individual awards immediately following the final match of that bracket.

c. All American Awards and the Most Valuable Players

- The All American Committee was established to recognize outstanding athletes during their participation at the AAU National Championships. Individuals will be honored for:
 - Demonstration of good sportsmanship, leadership, general attitude and conduct both on and off the court.
 - Playing effectiveness and court leadership during the event.
 - Individual players demonstrating the highest levels of basic skills and all-around play.
 - Selections shall come primarily from "Championship Division" teams; however, the committee reserves the right for possible exceptions.
 - The MVP may or may not be selected from the first place team.
 - Players who receive a behavioral sanction from a referee or other AAU Volleyball Official **during** this event WILL NOT be considered for All American selection.
 - A player selected as an All American or a Most Valuable Player who receives a disciplinary action by any AAU event authority **prior to leaving** the host city, shall be subject to a forfeit of these Championship Recognition Honors.
- Each team reaching the quarterfinal round will self-select their team's All American winner(s). Nomination forms will be distributed to teams reaching the quarterfinals and must be turned in per the instructions on the form.

d. Academic All American Awards

- Nomination forms can be pick-up and submitted at the Championship Desk. The AAU Volleyball National Executive Committee will announce the selections after the Championship. Award certificates will be mailed to the recipients.

TIE BREAKING PROCEDURE

TIE BREAK FORMAT FOR COMPETITION ADVANCING TO THE CHAMPIONSHIP DIVISION

General Guidelines for all ties

- **IT IS THE COACH'S RESPONSIBILITY TO KNOW IF A PLAYOFF WILL BE HELD FOR THEIR POOL. DO NOT LEAVE THE FACILITY UNTIL YOUR POOL IS COMPLETED.**
- All tiebreaker sets will be one 25-point set with teams switching sides at 13 points. Before the tiebreaker, there will be a 6-minute (3-minutes per team) warm up period.

- In any tie, if one of the teams in the pool leaves the site or cannot be immediately found before the determination that a tiebreaker match is necessary, the missing team will be eliminated from the tiebreaker and assigned the lowest position available within the tie.

ALL TWO WAY TIES (two teams tied in match record)

- The team that won the pool play match between the two tied teams (head to head) will be the higher seed – there will be **NO PLAYOFF MATCH**. This procedure applies to **all** two-way ties, including those leading to the Championship Division. (The rationale is that the tied teams have already determined the better team through direct play.)

THREE WAY TIES (three teams tied in match record)

- Once a three-way tie exists, the Championship Staff no longer use the two-way tie rule in any fashion to resolve the tie, (e.g. head-to-head results are not used as a method of determining seeding).

1. In a pool with one team advancing and a three way tie in match record for 1st

- All three tied teams will participate in the tie breaking process.
- The teams will first be seeded by:
 - Win-Loss ratio for the total number of sets played in the pool (set wins/total sets).
 - Point Percentage (a team's total points scored divided by the total points scored against them in that pool).
 - Coin Toss.
- Set One** - the #2 seed plays the #3 seed and the #1 seed is the work team. The loser of Set One is 3rd in the pool and is the work team for Set Two.
- Set Two** - the winner of Set One then plays the #1 seed. The winner of Set Two is 1st in the pool and the loser is 2nd.

2. In a pool with two teams advancing and a three way tie in match record for 1st

- All three tied teams will participate in the tie breaking process.
- The teams will first be seeded by:
 - Win-Loss ratio for the total number of sets played in the pool (set wins/total sets).
 - Point Percentage (a team's total points scored divided by the total points scored against them in that pool).
 - Coin Toss.
- The #1 seed will take 1st in the pool.
The #2 seed plays the #3 seed and the #1 seed is the work team. The winner is 2nd in the pool and the loser 3rd.

3. In a pool with three teams advancing and a three way tie in match record for 1st

- NO PLAYOFF MATCHES.**
- With all three teams advancing, the seed will be determined by:
 - Win-Loss ratio for the total number of sets played in the pool (set wins/total sets).
 - Point Percentage (a team's total points scored divided by the total points scored against them in that pool).
 - Coin Toss.

4. In a pool with two teams advancing and a three way tie in match record for 2nd

- All three tied teams will participate in the tie breaking process.
- The teams will first be seeded by:
 - Win-Loss ratio for the total number of sets played in the pool (set wins/total sets).

2. Point Percentage (a team's total points scored divided by the total points scored against them in that pool).
 3. Coin Toss.
- c) **Set One** - the #2 seed plays the #3 seed and the #1 seed is the work team. The loser of Set One is 4th in the pool and is the work team for Set Two.
- d) **Set Two** - the winner of the Set One then plays the #1 seed. The winner of Set Two is 2nd in the pool and the loser is 3rd.

5. In a pool with three teams advancing and a three way tie in match record for 2nd

- a) All three tied teams will participate in the tie breaking process.
- b) The teams will first be seeded by:
 1. Win-Loss ratio for the total number of sets played in the pool (set wins/total sets).
 2. Point Percentage (a team's total points scored divided by the total points scored against them in that pool).
 3. Coin Toss.
- c) The #1 seed is 2nd in the pool.
- d) The #2 seed plays the #3 seed and the #1 seed is the work team. The winner is 3rd in the pool and the loser 4th.

FOUR WAY TIES (four teams tied in match record)

1. In a 7-team pool with 4 teams tied for 1st and four teams advancing.

- a) **NO PLAYOFF MATCHES.**
- b) With all four teams advancing, the seed will be determined by:
 1. Win-Loss ratio for the total number of sets played in the pool (set wins/total sets).
 2. Point Percentage (a team's total points scored divided by the total points scored against them in that pool).
 3. Coin Toss.

2. In a pool with four teams advancing and a four way tie in match record for 4th

- a) **All four tied teams** will participate in the tie breaking process.
- b) The teams will first be seeded by:
 1. Win-Loss ratio for the total number of sets played in the pool (set wins/total sets).
 2. Point Percentage (a team's total points scored divided by the total points scored against them in that pool).
 3. Coin Toss.
- a) **Set One** - the #1 seed plays the #4 seed and the #3 seed is the work team. The loser of this match is 7th place in pool and will work Set Two.
- c) **Set Two** - the #2 seed plays the #3 seed, loser is 6th in pool and will work Set Three.
- d) **Set Three** - the winner from Set One plays the winner from Set Two. The winner is the 4th in pool and the loser is the 5th.

3. In a pool with four teams advancing and a four way tie in match record for 3rd

- a) All four tied teams will participate in the tie breaking process.
- b) The teams will first be seeded by:
 1. Win-Loss ratio for the total number of sets played in the pool (set wins/total sets).
 2. Point Percentage (a team's total points scored divided by the total points scored against them in that pool).
 3. Coin Toss.
- c) The #1 seed will be 3rd in the pool.
- d) **Set One** - the #3 seed plays the #4 seed and the #2 seed is the work team. The loser of Set One is 6th in the pool and is the work team for Set Two.
- e) **Set Two** - the winner of the Set One plays the #2 seed. The winner is 4th in pool and the loser is 5th.

4. **In a pool with four teams advancing and a four way tie in match record for 2nd**

- a) All four tied teams will participate in the tie breaking process.
- b) The teams will first be seeded by:
 1. Win-Loss ratio for the total number of sets played in the pool (set wins/total sets).
 2. Point Percentage (a team's total points scored divided by the total points scored against them in that pool).
 3. Coin Toss.
- c) The #1 seed is 2nd in the pool and the #2 seed is 3rd in the pool.
- d) The #3 seed plays the #4 seed and the #2 seed is the work team. The winner is 4th in the pool and the loser is 5th.

In a 6 team pool with more teams tied than can advance, a playoff will be played.

1. **In a pool with four teams advancing and a four way tie in match record for 3rd**

- a) All four tied teams will participate in the tie breaking process.
- b) The teams will first be seeded by:
 1. Win-Loss ratio for the total number of sets played in the pool (set wins/total sets).
 2. Point Percentage (a team's total points scored divided by the total points scored against them in that pool).
 3. Coin Toss.
- c. The #1 seed is 3rd in the pool.
- d. **Set One** - the #3 seed plays the #4 seed and the #2 seed is the work team. The loser of Set One is 6th in the pool and will be the work team for Set Two.
- e. **Set Two** - the winner of Set One plays the #2 seed. The winner is 4th in the pool and the loser is 5th.

2. **In a pool with four teams advancing and a four way tie in match record for 2nd**

- a) All four tied teams will participate in the tie breaking process.
- b) The teams will first be seeded by:
 1. Win-Loss ratio for the total number of sets played in the pool (set wins/total sets).
 2. Point Percentage (a team's total points scored divided by the total points scored against them in that pool).
 3. Coin Toss.
- d) The #1 seed is 2nd in the pool and the #2 seed is 3rd in the pool.
- e) The #3 seed plays the #4 seed and the #2 seed is the work team. The winner is 4th in the pool and the loser is 5th.

6. **In a 6 or 7 team pool with a total of four teams advancing and a three way tie in match record for 2nd, 3rd or 4th follow the above playoff procedures 1 – 5 with a three way tie.**

FOR COMPETITION NOT LEADING TO THE CHAMPIONSHIP DIVISION:

There are NO PLAYOFF SETS.

In three-way ties: ties will be broken by the successive application, without repetition, of:

- Pool Match Record
- Head to Head Results
- Set Percentage (Sets won/total games played)
- Point Percentage (points scored/points opponents scored)
- Coin Toss