



2015 West Coast AAU Volleyball Championships
Las Vegas, NV
May 23-25, 2015





All schedules and results are online at www.advancedeventsystems.com and www.aauvolleyball.org.

Check the web site for updates.

Teams are responsible for knowing their playing and officiating assignments. Please check your schedule online frequently. All schedules are subject to change.

Play schedules for the next day may not be determined until all pools in the division are completed. It is highly recommended that you do not leave your playing site until your pool is completed and the final pool standings are determined. IT IS THE COACH'S RESPONSIBILITY TO NOW IF THEIR WILL BE A PLAYOFF MATCH FOR THEIR POOL.



2015 West Coast AAU Volleyball Championships

Team List

	Team Name	Club Name	State
<u>12U</u>			
1	Club V 12 Black	Club V Volleyball	UT
2	DIRTY DOZEN	CLUB ARROWHEAD	AZ
3	Mid City 12s	Mid City VBC	CA
4	Phoenix Fuego	Phoenix Fuego	AZ
5	Shonto 12s	Shonto starlings	AZ
6	Vegas Aces Pink	Vegas Aces	NV
7	Vegas Aces Red	Vegas Aces	NV
8	Club V 12 White	Club V Volleyball	UT
<u>13U</u>			
1	Amazons Snack Size	PRV Amazons	AZ
2	BBCLV 13	BBC Las Vegas	NV
3	Idaho Crush 13	Idaho Crush Volleyball	ID
4	Mid City 13s	Mid City VBC	CA
5	Southwestern Wyoming Volleyball Club	Southwestern Wyoming Volleyball Club	WY
6	TEVO Diversity	Tucson Eastside Volleyball Org. (TEVO)	AZ
7	Vegas Aces Blue	Vegas Aces	NV
8	Vegas Aces Purple	Vegas Aces	NV
9	WTMVC 13N	White Tank Mountain Volleyball Club	AZ
10	Club V 13 Black	Club V Volleyball	UT
<u>14U</u>			
1	14s Black	Nevada Jrs	NV
2	14U Synergy	Albuquerque Rebels Volleyball Club	NM
3	Arizona Saguaros 14-1	Arizona Saguaros Volleyball Club	AZ
4	AZ Sky 14R1	Arizona Sky VBC	AZ
5	BBCLV 14 Jeremy	BBC Las Vegas	NV
6	BBCLV 14 Justin	BBC Las Vegas	NV
7	Club VOS C-G 14-Black	Club VOS	AZ
8	Desert Valley 14-1 Force	Desert Valley Volleyball Club	AZ
9	DIG THIS VOLLEYBALL CLUB 14's	Dig This! Volleyball Club	NV
10	MauiJuniors14	Maui Juniors Volleyball Club	HI
11	SAVA 14 Black	Southern Arizona Volleyball Academy	AZ
12	Shonto 14s	Shonto starlings	AZ
13	TEVO 14	Tucson Eastside Volleyball Org. (TEVO)	AZ
14	Utah Elevate VBC Elite 14	Elevate Volleyball Club	UT
15	VAD 14 Hurricanes	Vegas Athletic Dept	NV
16	VOS 14 White	Club VOS	AZ
17	Utah Ice 14/Shauna	UTAH ICE VBC	UT
18	Vegas Aces Black	Vegas Aces	NV
19	Club Utah 14 Jared	Club Utah	UT
<u>15U</u>			
1	15s Black	Nevada Jrs	NV
2	15U Insanity	Albuquerque Rebels Volleyball Club	NM
3	15U Velocity	Albuquerque Rebels Volleyball Club	NM

4	Arizona Saguaros 15-1	Arizona Saguaros Volleyball Club	AZ
5	Az Heat 14	Az Heat VBC	AZ
6	BBCLV 15 Francesca	BBC Las Vegas	NV
7	Desert STARS-Flag 15	Desert STARS Volleyball Club	AZ
8	DIG THIS VOLLEYBALL CLUB 15's	Dig This! Volleyball Club	NV
9	High Impact	High impact	NV
10	IconMizuno15Lightning	Icon Mizuno Volleyball Club	CA
11	Lanikai AC Utah 15 Grn	LAC University	HI
12	Storm VBC-Marleena	Storm VBC	CA
13	TEVO Intensity	Tucson Eastside Volleyball Org. (TEVO)	AZ
14	Utah Elevate VBC Elite 15	Elevate Volleyball Club	UT
15	WSW CV-Stacy	WSW CV	ID
16	Next Level Volleyball Las Vegas	Next Level - Affiliated with NYS Nevada	NV
17	Utah Ice 15/Art	UTAH ICE VBC	UT
18	Salt Lake 15 Vipers	Salt Lake Volleyball	UT
19	Causing Chaos 15s	Causing Chaos VC	NV

16U

1	Amazons Aces	PRV Amazons	AZ
2	BBCLV 16 Anthony	BBC Las Vegas	NV
3	DIG THIS VOLLEYBALL CLUB 16-1	Dig This! Volleyball Club	NV
4	DIG THIS VOLLEYBALL CLUB 16-2	Dig This! Volleyball Club	NV
5	Flathead 16 Black	Flathead Volleyball Club	MT
6	Rise VBA 16-1	Rise Volleyball Academy	ID
7	Rise VBA 16-2	Rise Volleyball Academy	ID
8	Shonto 16s	Shonto starlings	AZ
9	Utah Hustle 16	Ut Hustle Vball Club	UT
10	WVC 16	Wasatch Volleyball Club	UT
11	16s Black	Nevada Jrs	NV
12	STARLINGS MONROVIA 16	STARLINGS MONROVIA VBC	CA
13	Twin Falls Elite-National	Twin Falls Elite	ID

17/18U

1	17 Red Tsunami	C-G Club VOS	AZ
2	Az Heat 17	Az Heat VBC	AZ
3	Death at the Net	Cheyenne Club Volleyball	WY
4	Las Cruces Shockwave VBC 17U	Las Cruces Shockwave VBC	NM
5	Rise VBA 17	Rise Volleyball Academy	ID
6	Riverton Slam N Jam	RVC 1	WY
7	Vegas Aces 17	Vegas Aces	NV
8	WVC 17	Wasatch Volleyball Club	UT
9	Desert STARS-Flag 18	Desert STARS Volleyball Club	AZ
10	DIG THIS VOLLEYBALL CLUB 18'S	Dig This! Volleyball Club	NV
11	Rise VBA 18	Rise Volleyball Academy	ID
12	shonto 18	Shonto starlings	AZ
13	Utah Ice 18's	Utah Ice	UT
14	Aces Adidas 15 Jenny	Aces Athletics	UT
15	KCVA 17 Blackshirts	Salvation Army Kroc Center Volleyball	AZ
16	Wildcat 18 Purple	Wildcats	UT
17	Club Utah 17 Jackie	Club Utah	UT
18	High Country 18 Kim	High Country	UT

2015 AAU VOLLEYBALL WEST COAST CHAMPIONSHIPS

FORMAT

All teams will have 2 days of pool play on Saturday and Sunday. Teams will play in either an AM wave or PM wave. On Monday, all teams advance to single elimination bracket play.

All matches will use rally scoring best 2 out of 3 sets (no cap), unless otherwise noted. Sets 1 and 2 will play to 25 points, set 3 will play to 15 points with a court change at 12 points.

- In 3 team pools with cross-over this match will count towards your tournament record and placement in the final standings.
- In 3 team pools without a cross-over, teams will play 3 sets to 25 points with no court change. Sets will count towards your finish.

The schedule and results will be available online through Advanced Event System (AES) www.advancedeventsystems.com and AAU Volleyball www.aauvolleyball.org. Check either web site for any updates. In the event that you are in question of your finish after pool play, or if there is a discrepancy in your standings, report to the Championships Desk at your playing facility immediately.

Teams are responsible for knowing their playing and officiating assignments. Please check your schedule online frequently. All schedules are subject to change. Play schedules for the next day may not be determined until all pools in the division are completed. It is highly recommended that you do not leave your playing site until all matches in your pool are completed and the pool standings are finalized and displayed on the AES Tournament Reporting System.

PLAYING SITE

All competition will take place in the Las Vegas Convention Center.

Las Vegas Convention Center – South Hall 2
3150 Paradise Rd, Las Vegas, NV 89109

WARM-UP & BALL HANDLING

There will be no ball handling allowed anywhere in any venue except on your assigned court.

- a. There will be no shared hitting during any warm-up.
- b. **For each team's first match of the day (5-4-4)**, they will have warm-up time of 5 minutes of shared ball handling, 4 minutes of solo court time for the serving team and 4 minutes of solo court time for the receiving team.
- c. **After all teams playing in a match have played a match (2-4-4)**, the remaining match warm-up will be: 2 minutes shared ball handling, 4 minutes of solo court time for the serving team and 4 minutes of solo court time for the receiving team.
- d. **All serving must be done during a team's solo court time.**

- e. **When one team has exclusive use of the court, the other team must be either at its team bench or out of the playing area. Warming up with balls at the team bench or in the spectator walkways is not permitted.**
- f. **A team may elect to rest during their warm-up period and the full time will be allowed with the court remaining empty during this time.**

OFFICIATING RESPONSIBILITIES

- a. Certified 1st referees will be provided for each match.
- b. Each team **MUST** provide qualified persons for any work team assignments:
 - one (1) 2nd referee
 - one (1) scorekeeper,
 - one (1) scoreboard operator,
 - two (2) line judges and
 - one (1) Libero tracker.
 - **One of the team's rostered coaches must be present at the scores table for the entire match when your team is scheduled to work.**
- c. Officiating teams must report to the referees at the **beginning of the warm-up time.** Teams are considered late for their officiating assignment if **all** members of the officiating crew are not in attendance at the end of the warm-up period.
- d. For each minute the work team is not-complete (including a rostered coach), the team will be assessed a 1 penalty point, up to a maximum of 25 points in their next set.
- e. Failure to provide the complete officiating crew for a **second assigned match** could result in a forfeit of your next match. If you leave your court or the facility, allow enough time to return for your next assignment (play or work team).

RULES OF PLAY

The West Coast AAU Volleyball Championships will be conducted under the AAU Code, AAU Volleyball Handbook and the current Domestic Competition Regulations as presented by USA Volleyball, with modifications by the AAU National Volleyball Committee. These rules may also be modified by Championship Rules and information included in this guide.

Some of the key or tournament specific rules are listed below.

- a. Each team will be allowed a maximum of 12 substitutions.
 - Substitutions are only recognized when the sub(s) enters the sub/attack zone.
 - Only one sub may enter the zone at a time.
 - There is no longer a request from the coach or captain.
- b. Teams in all divisions may use Libero Players.
 - Each team may designate up to two Liberors.
 - Libero(s) must be identified prior to each set.
 - Only one Libero may be on the court at a time.
 - The Libero(s) may **serve in only one rotation** in a set.

- The Libero(s) uniform jersey must be immediately recognized from all angles as being in clear contrast to and distinct from the other members of the team. It must contrast in color to the predominant color of the jerseys of the other members of the team.

MATCH START TIMES

- a. The FIRST MATCH of any round or wave will not begin before its scheduled time.
- b. Within a wave, a match may be advanced no more than ten (10) minutes from the scheduled starting time provided the 2 competing teams, the assigned work team, the officiating team, officials and tournament staff all agree.
- c. The last round of the wave may be advanced more than 10 minutes provided the 2 competing teams, the assigned work team, the officiating team, officials and tournament staff all agree.

FORFEITURES

- a. In the event that a complete playing team (6 legal players and a rostered coach) is not present and ready to play at the scheduled match time, the missing/incomplete team will forfeit the first set of the match. The team forfeits the second set of the match 10 minutes after the forfeiture of the first set. If the team arrives or becomes complete during the 10 minutes between sets, the second set will begin immediately upon completion of line-ups and there will be no warm-up time.
- b. If there is potential for a playoff, all teams must remain in the court area. When Championship completes the playoff determination and seeding, they will notify the officials and if necessary send a playoff score sheet to the court. Any team not present or incomplete, will forfeit the playoff whether they are playing or assigned as the work team.

PROTESTS

- a. Any protest must be lodged with the first referee prior to the next serve.
- b. Only the floor captain may lodge a protest. (Exception: for 14, 13, 12, 11 and 10 Divisions where the coach may act as captain.)
- c. The first referee is obligated to acknowledge all protests.
- d. The Protest Committee will consist of: (1) a Tournament Director or Event Staff, (2) a Head Official and (3) another tournament official not involved in the match.

MISCONDUCT

Any player, coach or team representative that is disqualified, expelled, or displays excessive unsportsmanlike or unethical behavior, or inappropriate conduct will be reviewed by the Championships Committee for possible further action. This could include total disqualification for the remainder of the tournament.

AWARDS

Team trophies and individual medals will be presented to the top 4 teams in the Championship bracket of each age group (1st, 2nd, and two 3rds). A team award will be presented to the winning team of the Silver bracket.

TIE BREAKING PROCEDURE

TIE BREAK FORMAT FOR COMPETITION ADVANCING TO THE CHAMPIONSHIP DIVISION

General Guidelines for all ties

- **IT IS THE COACH'S RESPONSIBILITY TO KNOW IF A PLAYOFF WILL BE HELD FOR THEIR POOL. DO NOT LEAVE THE FACILITY UNTIL YOUR POOL IS COMPLETED.**
- All tiebreaker sets will be one 25-point set with teams switching sides at 12 points. Before the tiebreaker, there will be a 6-minute (3-minutes per team) warm up period.
- In any tie, if one of the teams in the pool leaves the site or cannot be immediately found before the determination that a tiebreaker match is necessary, the missing team will be eliminated from the tiebreaker and assigned the lowest position available within the tie.

ALL TWO WAY TIES (two teams tied in match record)

- The team that won the pool play match between the two tied teams (head to head) will be the higher seed –there will be **NO PLAYOFF MATCH**. This procedure applies to **all** two-way ties, including those leading to the Championship Division. (The rationale is that the tied teams have already determined the better team through direct play.)

THREE WAY TIES (three teams tied in match record)

- Once a three-way tie exists, the Championship Staff no longer use the two-way tie rule in any fashion to resolve the tie, (e.g. head-to-head results are not used as a method of determining seeding).

1. In a pool with one team advancing and a three way tie in match record for 1st

- a) All three tied teams will participate in the tie breaking process.
- b) The teams will first be seeded by:
 1. Win-Loss ratio for the total number of sets played in the pool (set wins/total sets).
 2. Point Percentage (a team's total points scored divided by the total points scored against them in that pool).
 3. Coin Toss.
- c) **Set One** - the #2 seed plays the #3 seed and the #1 seed is the work team. The loser of Set One is 3rd in the pool and is the work team for Set Two.
- d) **Set Two** - the winner of Set One then plays the #1 seed. The winner of Set Two is 1st in the pool and the loser is 2nd.

2. In a pool with two teams advancing and a three way tie in match record for 1st

- a) All three tied teams will participate in the tie breaking process.
- b) The teams will first be seeded by:
 1. Win-Loss ratio for the total number of sets played in the pool (set wins/total sets).
 2. Point Percentage (a team's total points scored divided by the total points scored against them in that pool).
 3. Coin Toss.
- c) The #1 seed will take 1st in the pool.

The #2 seed plays the #3 seed and the #1 seed is the work team. The winner is 2nd in the pool and the loser 3rd.

3. In a pool with three teams advancing and a three way tie in match record for 1st

- a) **NO PLAYOFF MATCHES.**
- b) With all three teams advancing, the seed will be determined by:
 - 1. Win-Loss ratio for the total number of sets played in the pool (set wins/total sets).
 - 2. Point Percentage (a team's total points scored divided by the total points scored against them in that pool).
 - 3. Coin Toss.

4. In a pool with two teams advancing and a three way tie in match record for 2nd

- a) All three tied teams will participate in the tie breaking process.
- b) The teams will first be seeded by:
 - 1. Win-Loss ratio for the total number of sets played in the pool (set wins/total sets).
 - 2. Point Percentage (a team's total points scored divided by the total points scored against them in that pool).
 - 3. Coin Toss.
- c) **Set One** - the #2 seed plays the #3 seed and the #1 seed is the work team. The loser of Set One is 4th in the pool and is the work team for Set Two.
- d) **Set Two** - the winner of the Set One then plays the #1 seed. The winner of Set Two is 2nd in the pool and the loser is 3rd.

5. In a pool with three teams advancing and a three way tie in match record for 2nd

- a) All three tied teams will participate in the tie breaking process.
- b) The teams will first be seeded by:
 - 1. Win-Loss ratio for the total number of sets played in the pool (set wins/total sets).
 - 2. Point Percentage (a team's total points scored divided by the total points scored against them in that pool).
 - 3. Coin Toss.
- c) The #1 seed is 2nd in the pool.
- d) The #2 seed plays the #3 seed and the #1 seed is the work team. The winner is 3rd in the pool and the loser 4th.

FOUR WAY TIES (four teams tied in match record)

1. In a 7-team pool with 4 teams tied for 1st and four teams advancing.

- a) **NO PLAYOFF MATCHES.**
- b) With all four teams advancing, the seed will be determined by:
 - 1. Win-Loss ratio for the total number of sets played in the pool (set wins/total sets).
 - 2. Point Percentage (a team's total points scored divided by the total points scored against them in that pool).
 - 3. Coin Toss.

2. In a pool with four teams advancing and a four way tie in match record for 4th

- a) **All four tied teams** will participate in the tie breaking process.
- b) The teams will first be seeded by:
 - 1. Win-Loss ratio for the total number of sets played in the pool (set wins/total sets).

2. Point Percentage (a team's total points scored divided by the total points scored against them in that pool).
 3. Coin Toss.
- a) **Set One** - the #1 seed plays the #4 seed and the #3 seed is the work team. The loser of this match is 7th place in pool and will work Set Two.
 - c) **Set Two** - the #2 seed plays the #3 seed, loser is 6th in pool and will work Set Three.
 - d) **Set Three** - the winner from Set One plays the winner from Set Two. The winner is the 4th in pool and the loser is the 5th.

3. In a pool with four teams advancing and a four way tie in match record for 3rd

- a) All four tied teams will participate in the tie breaking process.
- b) The teams will first be seeded by:
 1. Win-Loss ratio for the total number of sets played in the pool (set wins/total sets).
 2. Point Percentage (a team's total points scored divided by the total points scored against them in that pool).
 3. Coin Toss.
- c) The #1 seed will be 3rd in the pool.
- d) **Set One** - the #3 seed plays the #4 seed and the #2 seed is the work team. The loser of Set One is 6th in the pool and is the work team for Set Two.
- e) **Set Two** - the winner of the Set One plays the #2 seed. The winner is 4th in pool and the loser is 5th.

4. In a pool with four teams advancing and a four way tie in match record for 2nd

- a) All four tied teams will participate in the tie breaking process.
- b) The teams will first be seeded by:
 1. Win-Loss ratio for the total number of sets played in the pool (set wins/total sets).
 2. Point Percentage (a team's total points scored divided by the total points scored against them in that pool).
 3. Coin Toss.
- c) The #1 seed is 2nd in the pool and the #2 seed is 3rd in the pool.
- d) The #3 seed plays the #4 seed and the #2 seed is the work team. The winner is 4th in the pool and the loser is 5th.

5. In a 6 or 7 team pool with a total of four teams advancing and a three way tie in match record for 2nd, 3rd or 4th follow the above playoff procedures 1 – 5 with a three way tie.

FOR COMPETITION NOT LEADING TO THE CHAMPIONSHIP DIVISION:

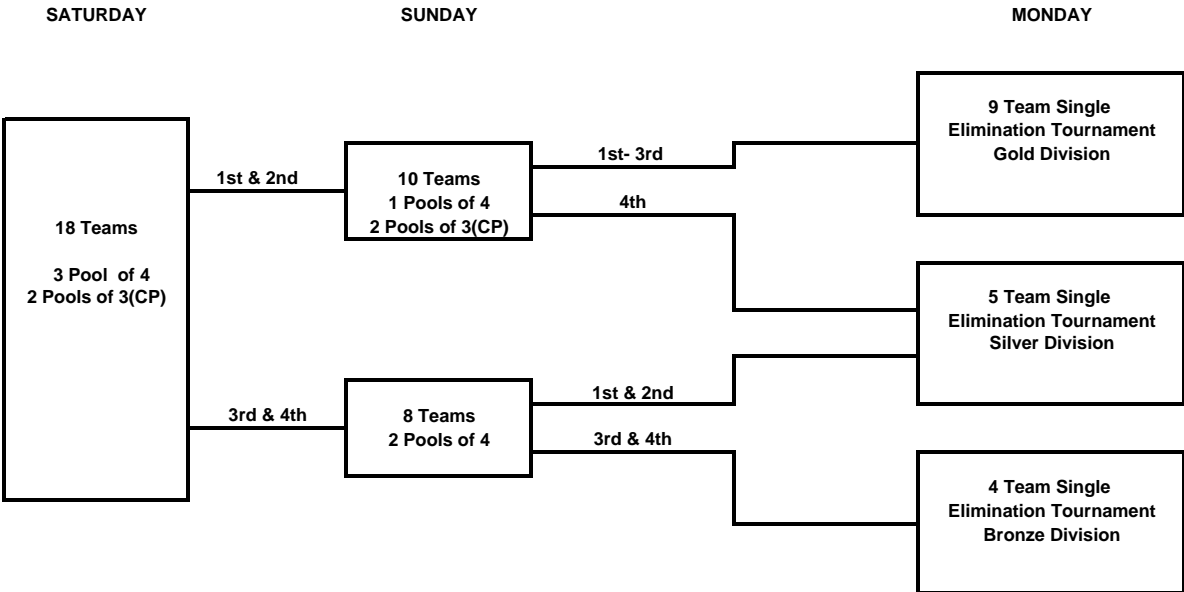
There are NO PLAYOFF SETS.

In three-way ties: ties will be broken by the successive application, without repetition, of:

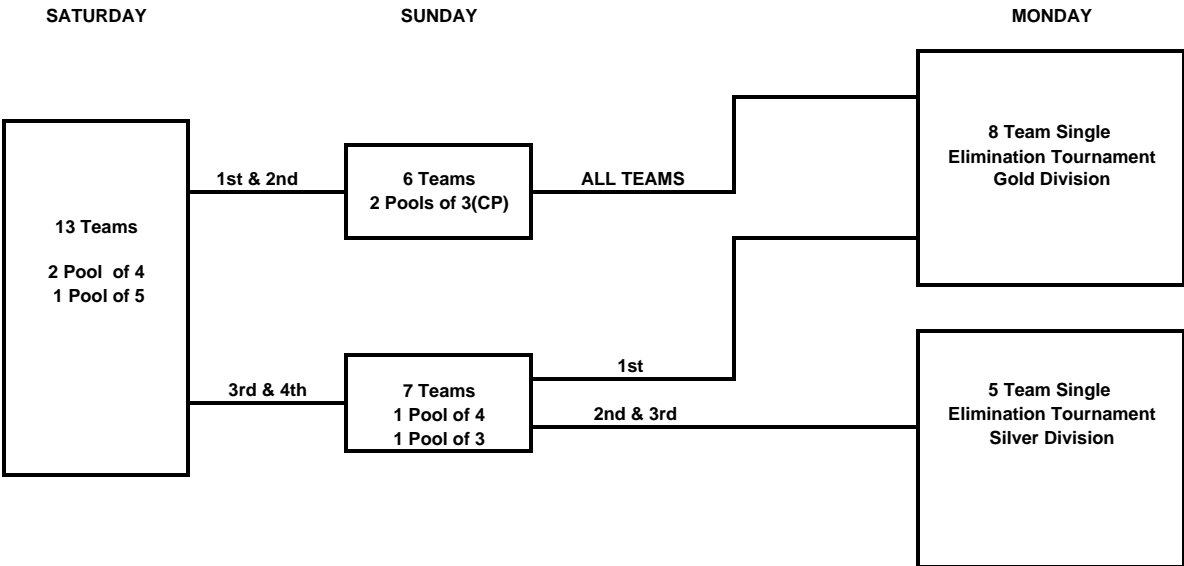
- Pool Match Record
- Head to Head Results
- Set Percentage (Sets won/total games played)
- Point Percentage (points scored/points opponents scored)
- Coin Toss



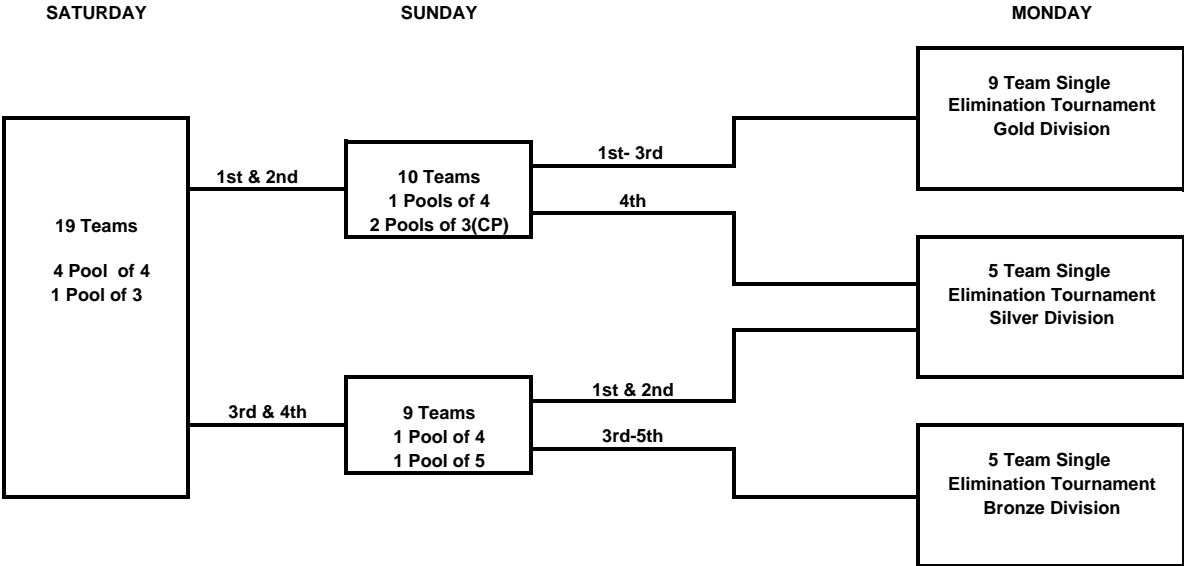
**2015 AAU WEST COAST CHAMPIONSHIPS
18/17 and Under Division - 18 Teams**



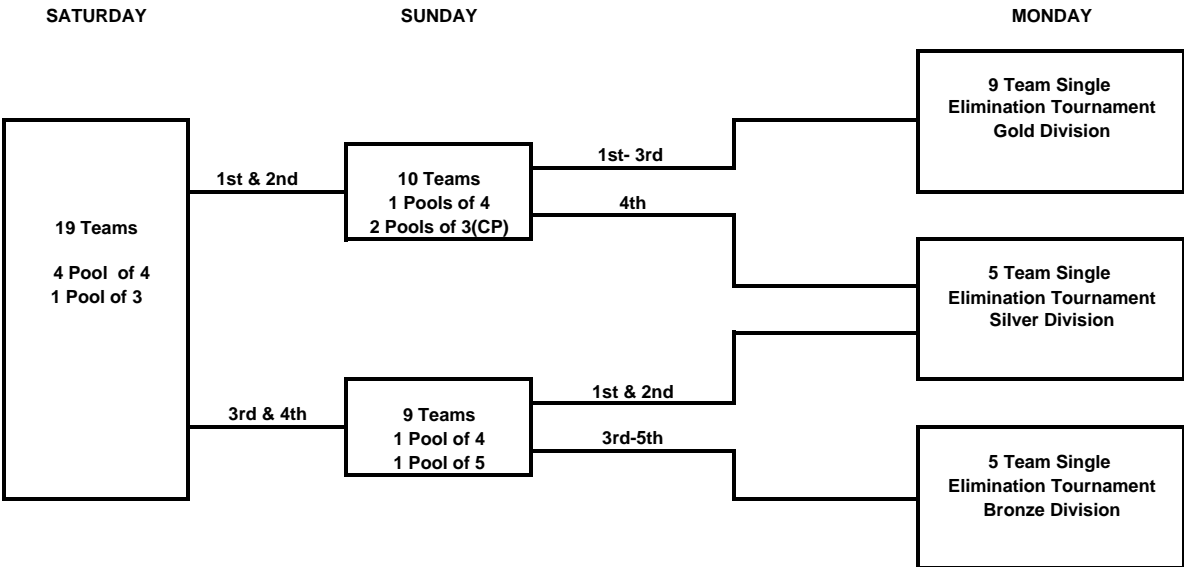
**2015 AAU WEST COAST CHAMPIONSHIPS
16 and Under Division - 13 Teams**



2015 AAU WEST COAST CHAMPIONSHIPS
15 and Under Division - 19 Teams



2015 AAU WEST COAST CHAMPIONSHIPS
14 and Under Division - 19 Teams

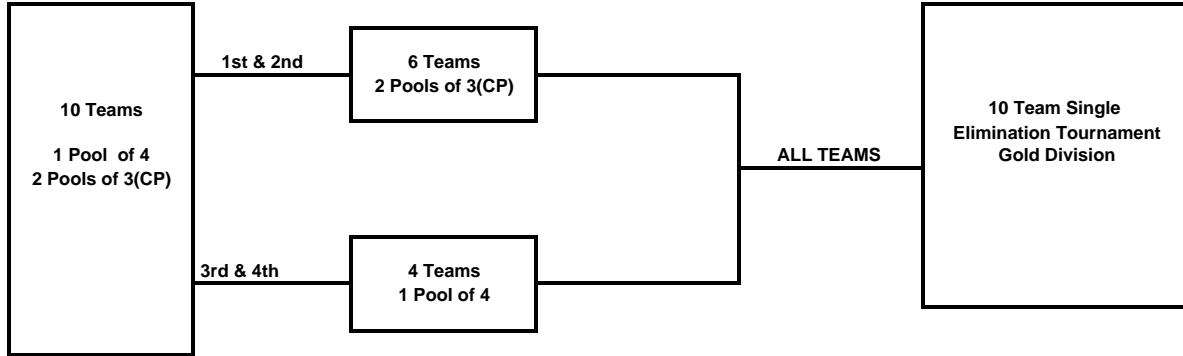


**2015 AAU WEST COAST CHAMPIONSHIPS
13 and Under Division -10 Teams**

SATURDAY

SUNDAY

MONDAY

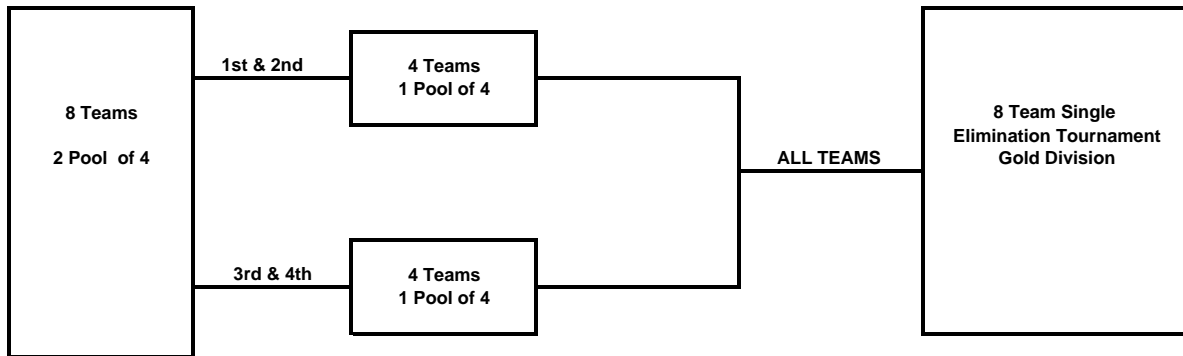


**2015 AAU WEST COAST CHAMPIONSHIPS
12 and Under Division - 8 Teams**

SATURDAY

SUNDAY

MONDAY



**PROUD TO BE THE
OFFICIAL VOLLEYBALL
OF THE**



**SVSW-GOLD Premium Leather Vollebyall
(Scarlet/White/Navy)**